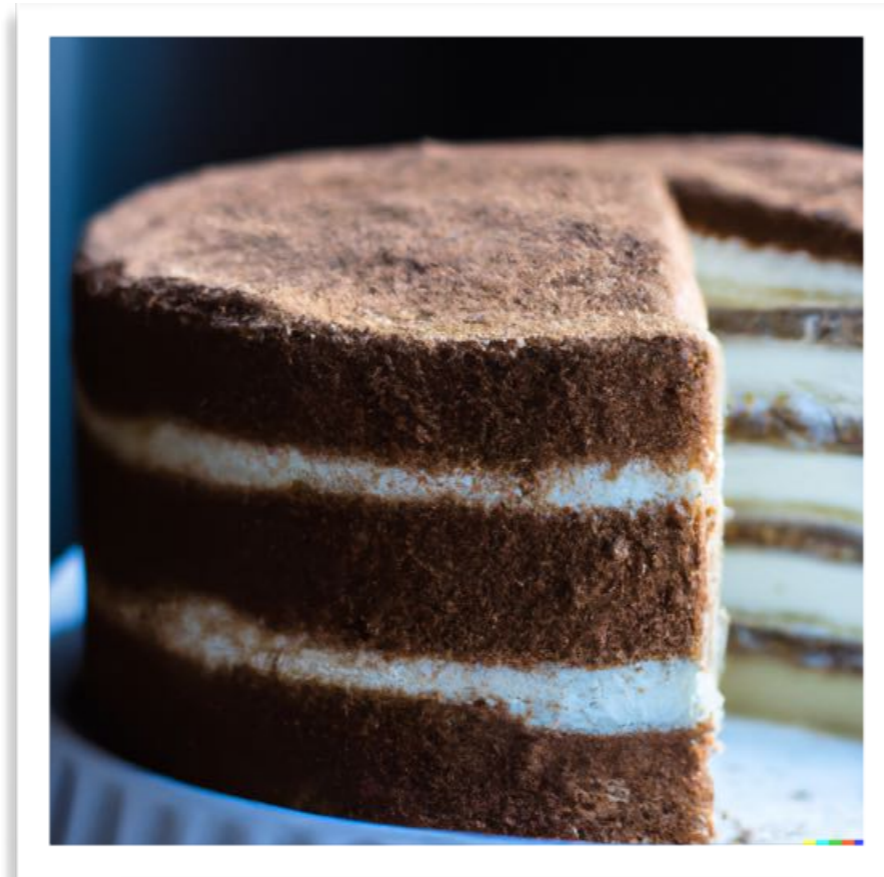


# Automating Many-Body QM



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**Ed Valeev**

*Department of Chemistry  
Virginia Tech*

ESNT Workshop “Automated Tools for Many-Body Theory”

June 8, 2023  
Saclay, France

# Talk Synopsis

---

need to raise the level of abstraction to enable many-body QM

symbolic techniques are a component of the needed many-body QM technology stack

particularly needed for supporting tensor compressed/factorized methods (e.g., PNO)

**ideas are old, let's learn from the pioneers and make this sustainable**

# Outline

---

- Motivation: Richness of Tensor Algebras in Quantum Mechanics
- Technology Roadmap for Many-Body QM
- SeQuant
  - Overview
  - Key innovations
- Ongoing/Future work

# Tensors

# Tensors in Quantum Mechanics

Tensor structures arise naturally, and with great(est) variety

key objects are *fields*  
i.e. functions of space(time) coordinates



tensor *meshes*  
and other PDE technologies

n-particle QM is *polylinear*  
state = tensor of order  $O(n)$



*high-order tensors*

states are *data-sparse*  
at least all(?) states we care about

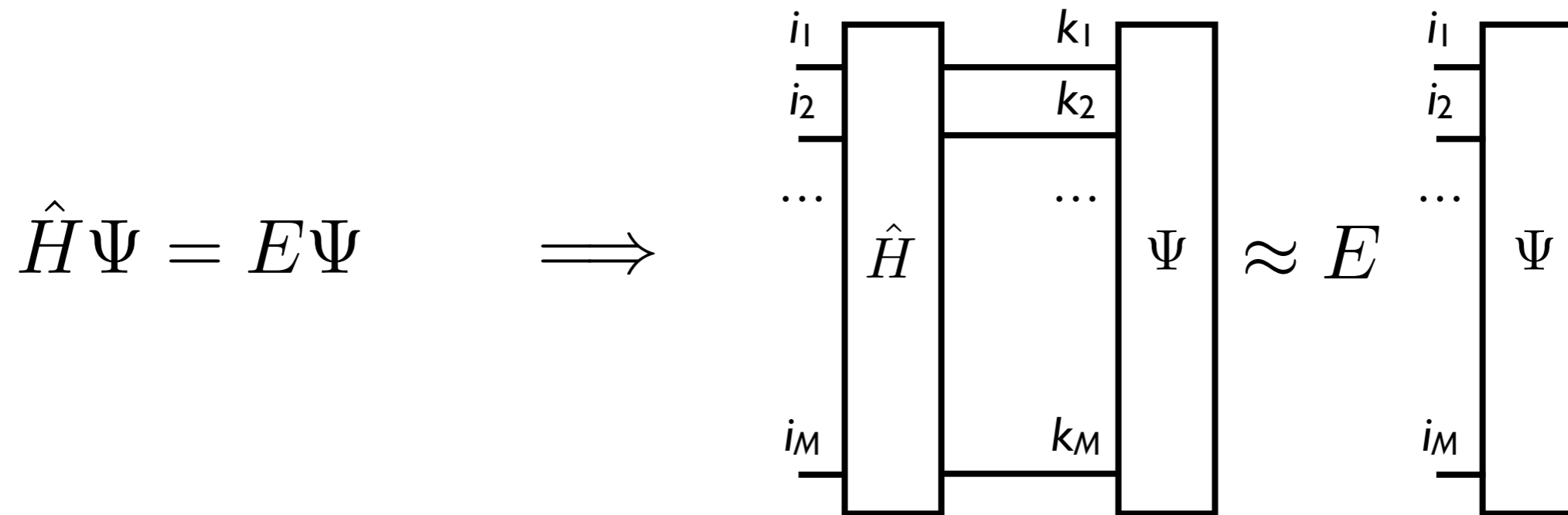


tensor *networks* of many kinds  
built out of *block/rank-sparse tensors*

To make sense of this and understand the relevant  
problem scales let's start with a few pictures

# QM States and Their Properties/Changes Are Tensors

*N*-Body Schrödinger Equation = Tensor Eigenvalue Problem

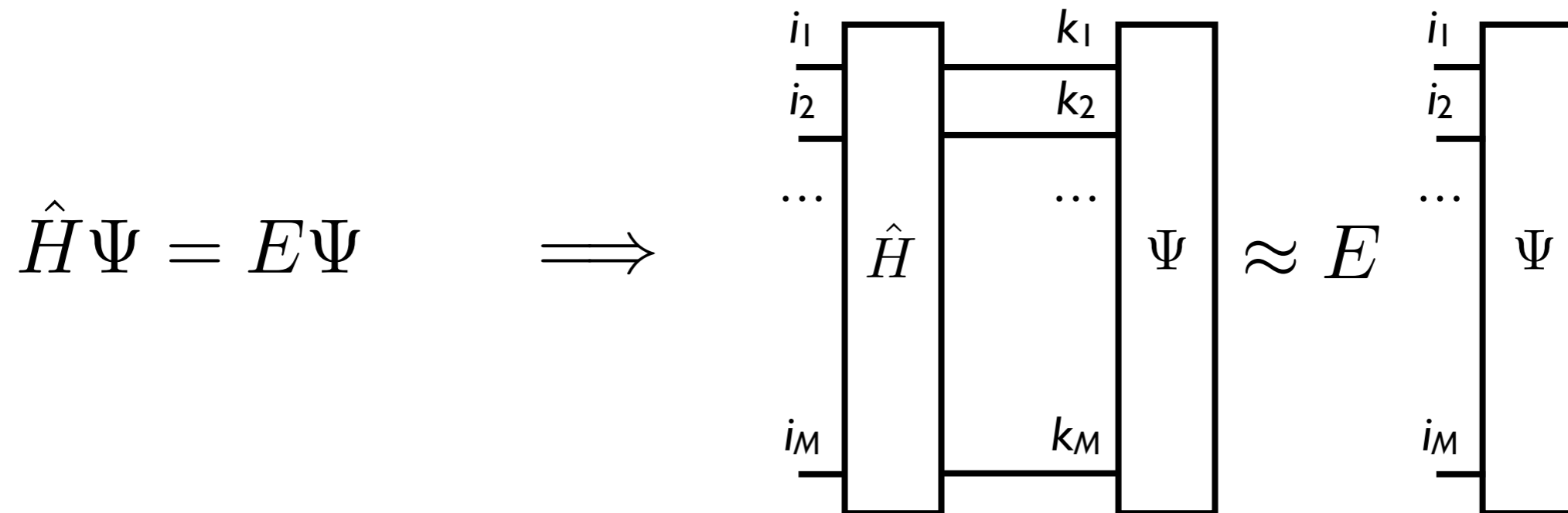


Important simplifications

1.  $H$  is very sparse: up to 2 output indices can differ from the input indices for 2-body  $H$
2. For most important states  $\Psi$  is also sparse in good basis

# Properties of Quantum States Are Also Tensors

*N*-Body Schrödinger Equation = Tensor Eigenvalue Problem



Example: N<sub>2</sub> molecule

$N=14$

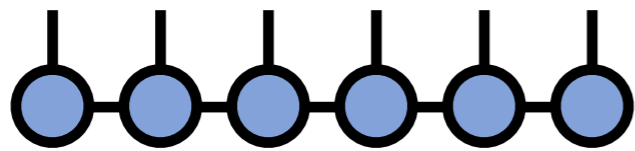
$M=60$  (cc-pVTZ basis)

size( $\Psi$ ) =  $1.5 \times 10^{17}$

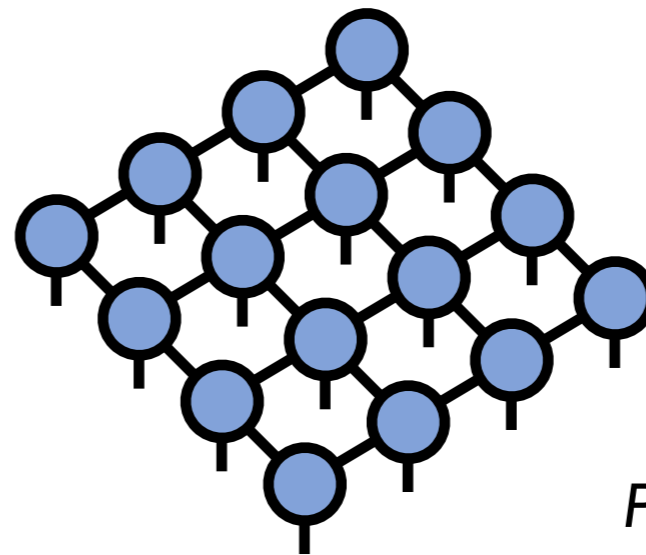
but only  $<10^9$  elements are significant!

element sparsity can be useful, but essential to exploit general data sparsity in  $H$  and  $\Psi$

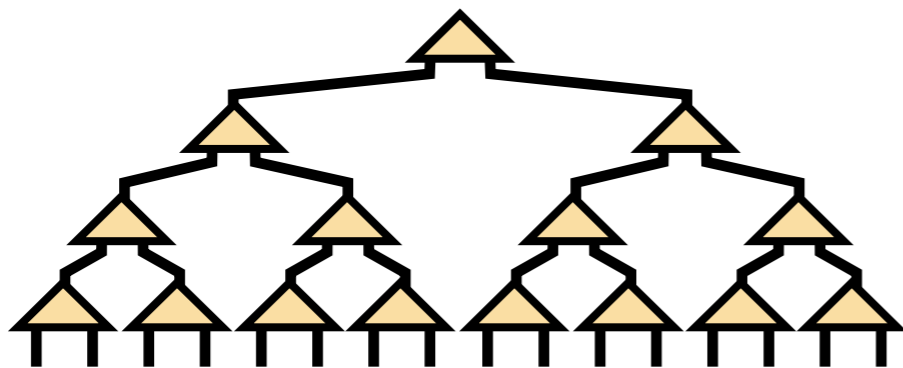
# Reducing Complexity v1: Tensor Networks



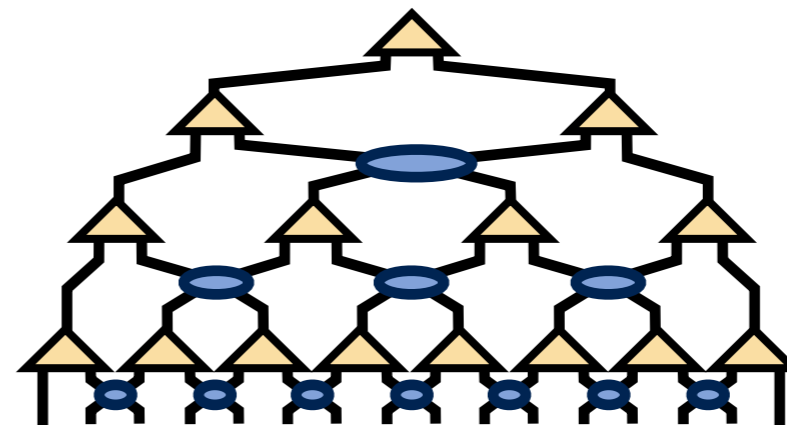
*matrix product state (MPS), or  
tensor-train*



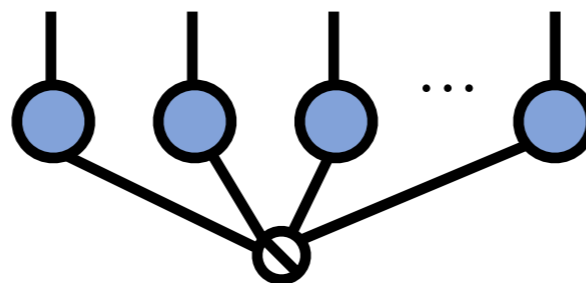
*PEPS*



*tree tensor network (TTN)*



*MERA*



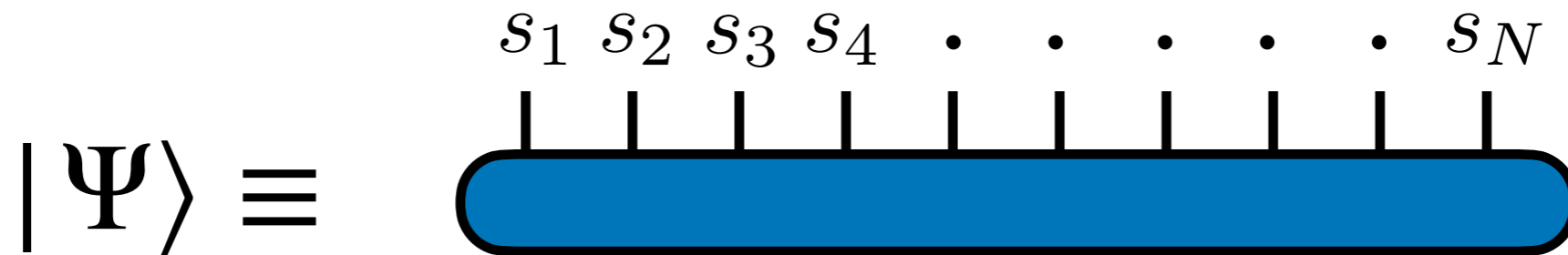
*CP*

physics, sometimes chemistry

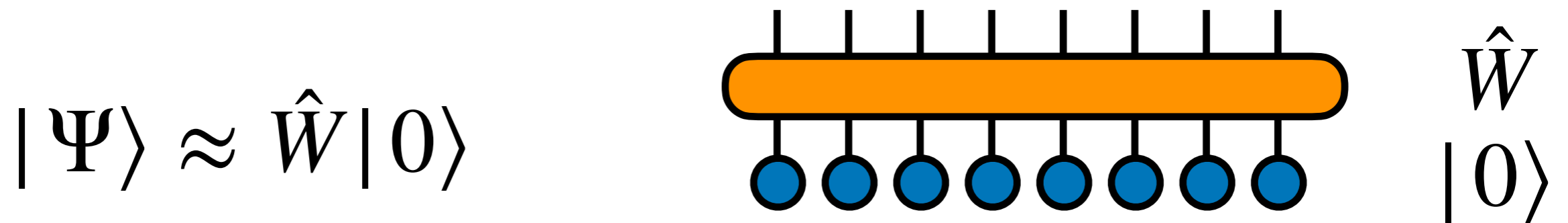


# Reducing Complexity v2: Cumulant/Perturbative Expansion

instead of encoding joint probability amplitudes



encode differences in probability amplitudes relative to simple (usually, uncorrelated) state



efficient if  $\hat{W}$  limited to a sum of few-body terms (e.g, 2-body in CCSD)

tensor  $\approx$  sum of tensor networks

chemistry and physics

# Cumulant/Perturbative Expansion: Coupled-Cluster

$$|\Psi\rangle = \exp(\hat{T}_2 + \hat{T}_3 + \dots + \hat{T}_N) \times \widetilde{|0\rangle}$$

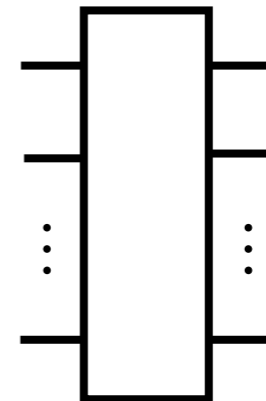
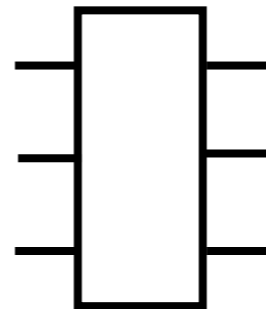
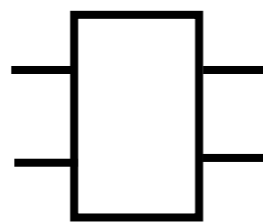
$N$  correlated  
particles

2-body  
correlator

3-body  
correlator

$N$ -body  
correlator

$N$  independent  
particles



$\mathcal{O}(N^4)$   
parameters

$\mathcal{O}(N^6)$   
parameters

$\mathcal{O}(N^{2N})$   
parameters

# **Roadmap for Automation**

# What Is Automation?

---

# What Is Automation?

---



International Society of Automation

Standards Certification Training

About ISA / What is Automation?

## What is Automation?

The dictionary defines *automation* as “the technique of making an apparatus, a process, or a system operate automatically.”

We define automation as “the creation and application of technology to monitor and control the production and delivery of products and services.”

# What Is Automation?

---



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# What Is Automation?

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## What is Automation?

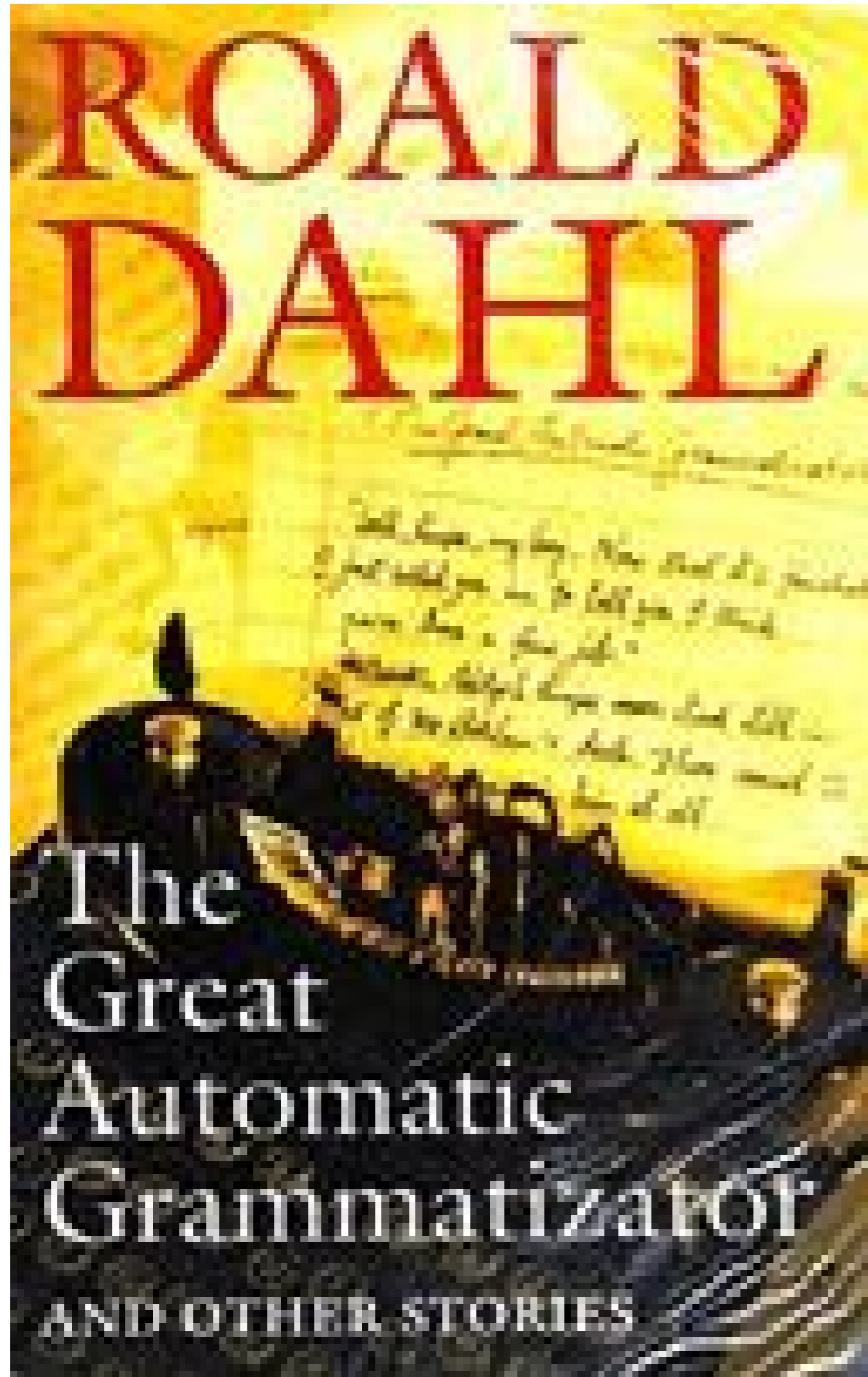
The dictionary defines *automation* as "the technique of making an apparatus, a process, or a system operate automatically."

We define automation as "the creation and application of technology to monitor and control the production and delivery of products and services."

funding agency: product is manuscript

Clearly, not a new idea ...

---



wicked funny

oddly relevant



# What Is Automation?

---

- Here: replacing tedious human work by machine work
  - Formal manipulation
  - Algorithm design/optimization
  - Code transformation
  - Code generation
  - Performance Analysis/Optimization
  - Graphics/table generation ...
- Not everything can or should be automated
- Automation needs to be controlled, hence understandable
- Automation needs to be high-quality

# Purposes of Automation

---

- Correctness for new (and old) methods
- Future-proofing
- Optimization: execution speed, resource use

automation = use of technology to *enable* many-body QM simulation

# Wishlist for Automation

---

automation = use of technology to *enable* many-body QM simulation

- High level of abstraction: algebraic or graphical
- Ability to lower level of abstraction gradually (operator algebra/TN  
-> tensor algebra -> tensor data structures + algorithms -> generic  
IR
- Non-monolithic
- Deployable to large machines
- Open source

# Again, This Has Been Known and Realized

---

Theor Chim Acta (1991) 79: 1–42

---

**Theoretica  
Chimica Acta**

© Springer-Verlag 1991

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**The automated solution of second quantization equations  
with applications to the coupled cluster approach\***

**Curtis L. Janssen and Henry F. Schaefer III**

Center for Computational Quantum Chemistry, University of Georgia, Athens, GA 30602, USA

Received August 14, 1990; received in revised form/Accepted September 26, 1990

# Technology ~~Automation~~ Vision

---

many-body physics runtime stack

solvers



operator algebra / TN “compiler” as  
embedded DSL / library

tensor algebra engine

QM operator evaluation

# Technology ~~Automation~~ Vision

---

many-body physics runtime stack

solvers



operator algebra / TN “compiler” as  
embedded DSL / library



ValeevGroup/SeQuant

tensor algebra engine



ValeevGroup/TiledArray

QM operator evaluation



ValeevGroup/Libint{,X} m-a-d-n-e-s-s/madness

# Technology ~~Automation~~ Vision

many-body physics runtime stack



solvers



ValeevGroup/mpqc

operator algebra / TN “compiler” as  
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ValeevGroup/SeQuant

tensor algebra engine



ValeevGroup/TiledArray

QM operator evaluation



ValeevGroup/Libint{,X} m-a-d-n-e-s-s/madness

# Reusable Layers Highlight I: Fast Hybrid All-Electron Kohn-Sham

arXiv > physics > arXiv:2303.14280

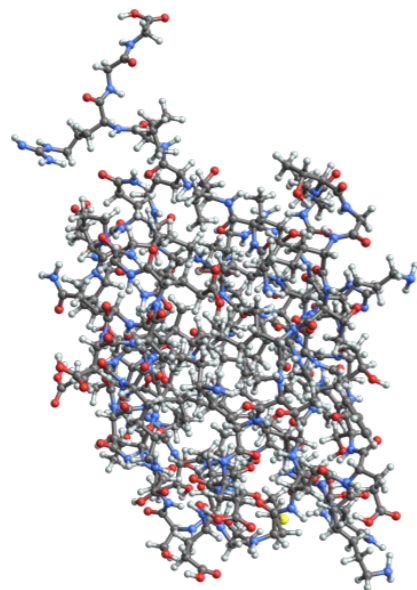
Help | Advanced

Physics > Computational Physics

[Submitted on 24 Mar 2023]

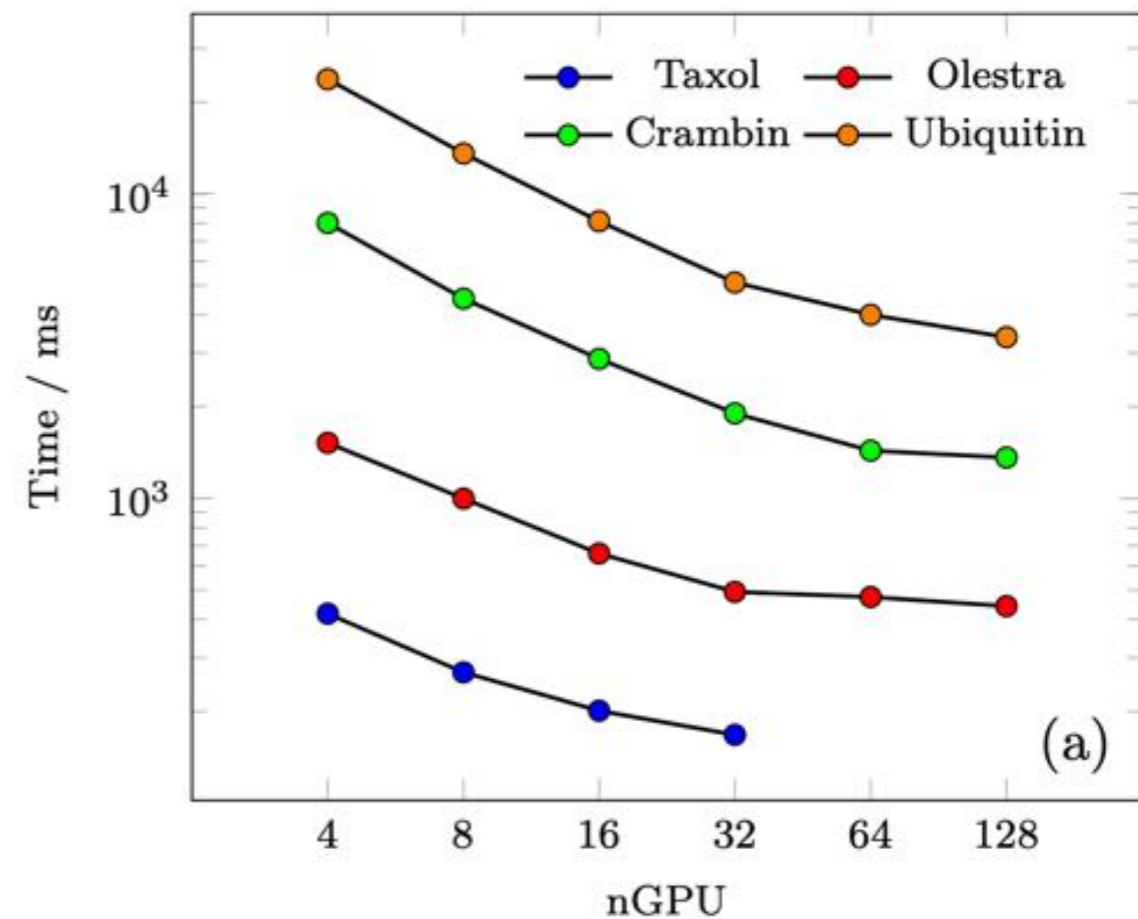
## Distributed Memory, GPU Accelerated Fock Construction for Hybrid, Gaussian Basis Density Functional Theory

David B. Williams-Young, Andrey Asadchev, Doru Thom Popovici, David Clark, Johnathan Waldrop, Theresa Windus, Edward F. Valeev, Wibe A. de Jong



ubiquitin (1k+ atoms, 10k+ bf)

GPU-accelerated hybrid Fock build



(a)



# Reusable Layers Highlight I: Fast Hybrid All-Electron Kohn-Sham

arXiv > physics > arXiv:2303.14280

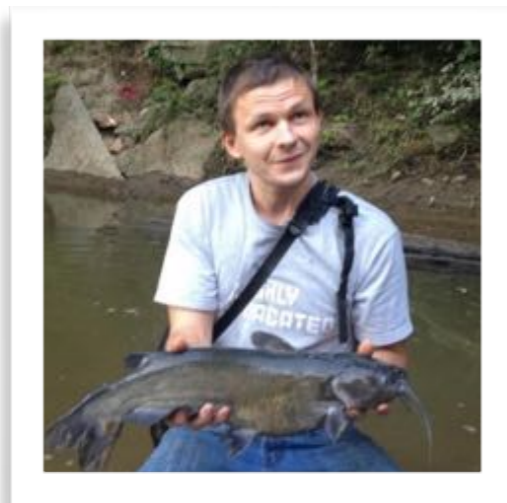
Help | Advanced

Physics > Computational Physics

[Submitted on 24 Mar 2023]

## Distributed Memory, GPU Accelerated Fock Construction for Hybrid, Gaussian Basis Density Functional Theory

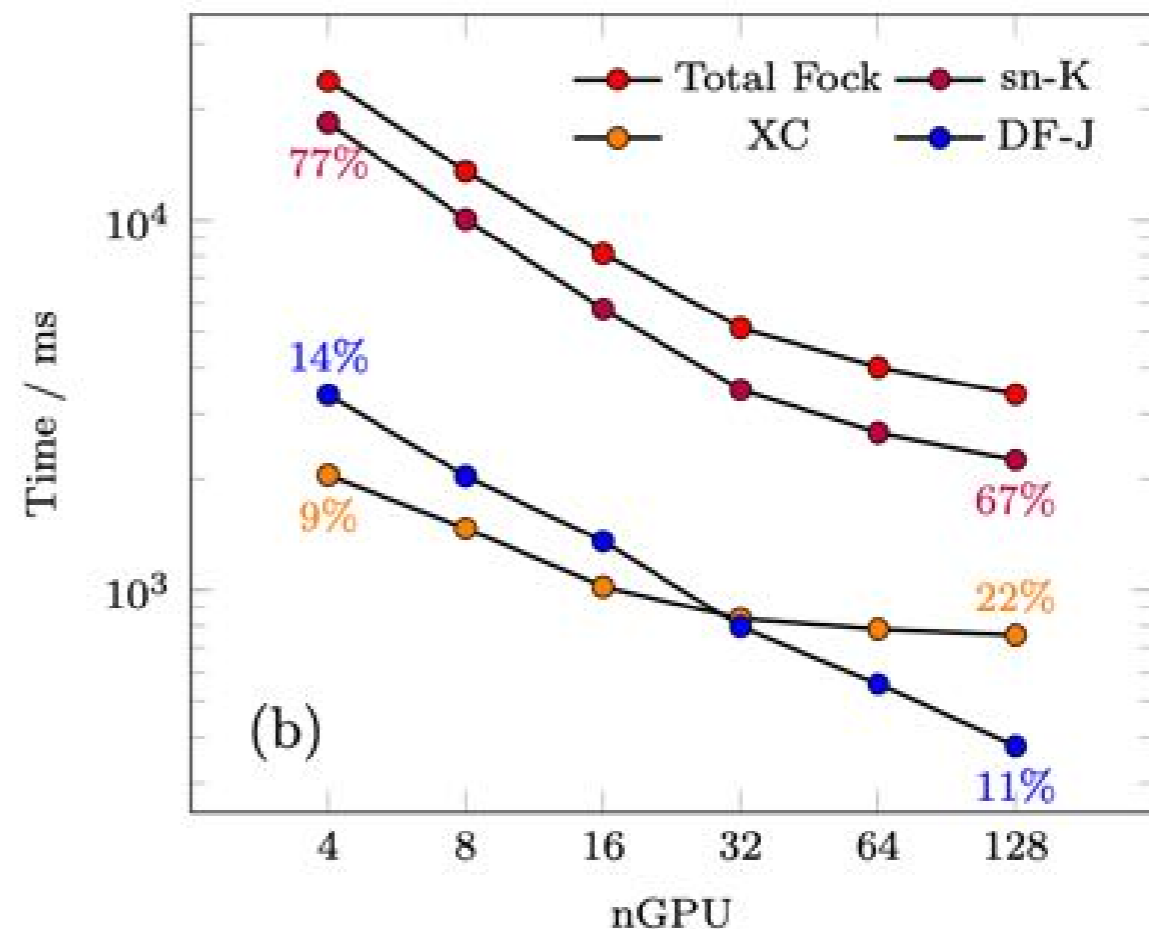
David B. Williams-Young, Andrey Asadchev, Doru Thom Popovici, Davi



Dr. Andrey Asadchev

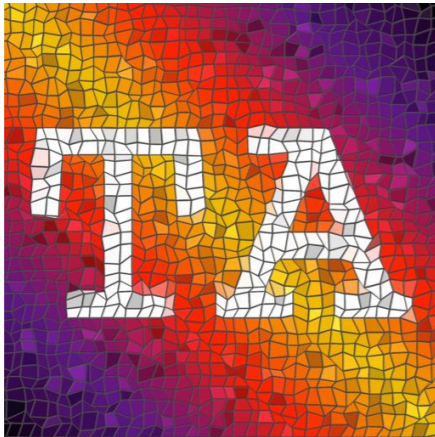


ValeevGroup/LibintX



N.B. Open-source parallel GPU-accelerated J-engine ... soon fast high-L 4-center AO integrals

# Reusable Layers Highlight 2: TiledArray Framework

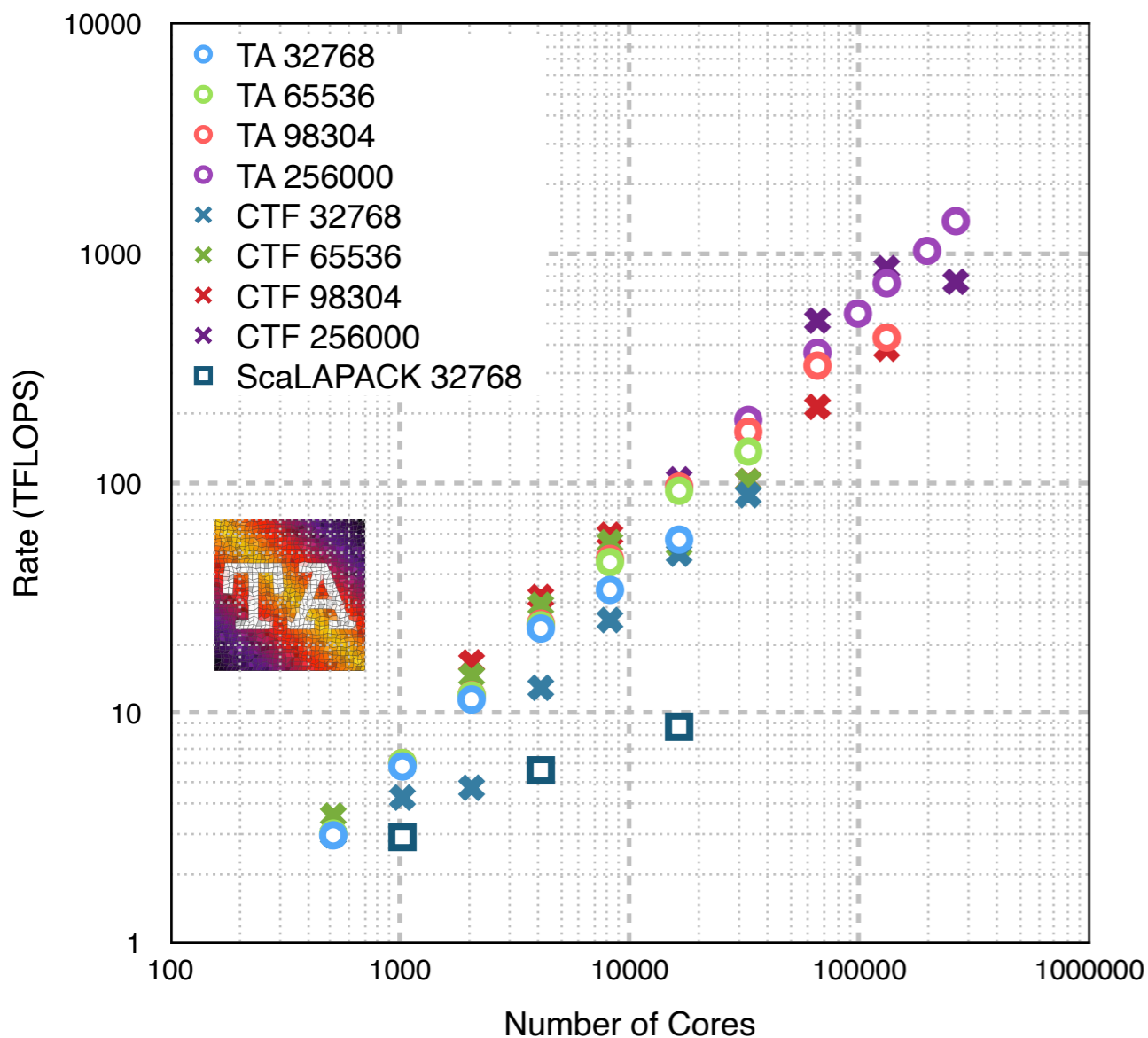


- **covers many domains:** dense and block-sparse arrays/tensors
- **general purpose:** no domain concepts, applicable to chemistry/physics/engineering
- **for users:** high-level post-einsum DSL
- **for developers:** powerful STL-like abstractions
- **scalable:** intra- and inter-node,  $>10^5$  cores
- **high-performance:** CUDA, other backends in progress
- **free and open source:** GPL
- **open development:** central repo on Github

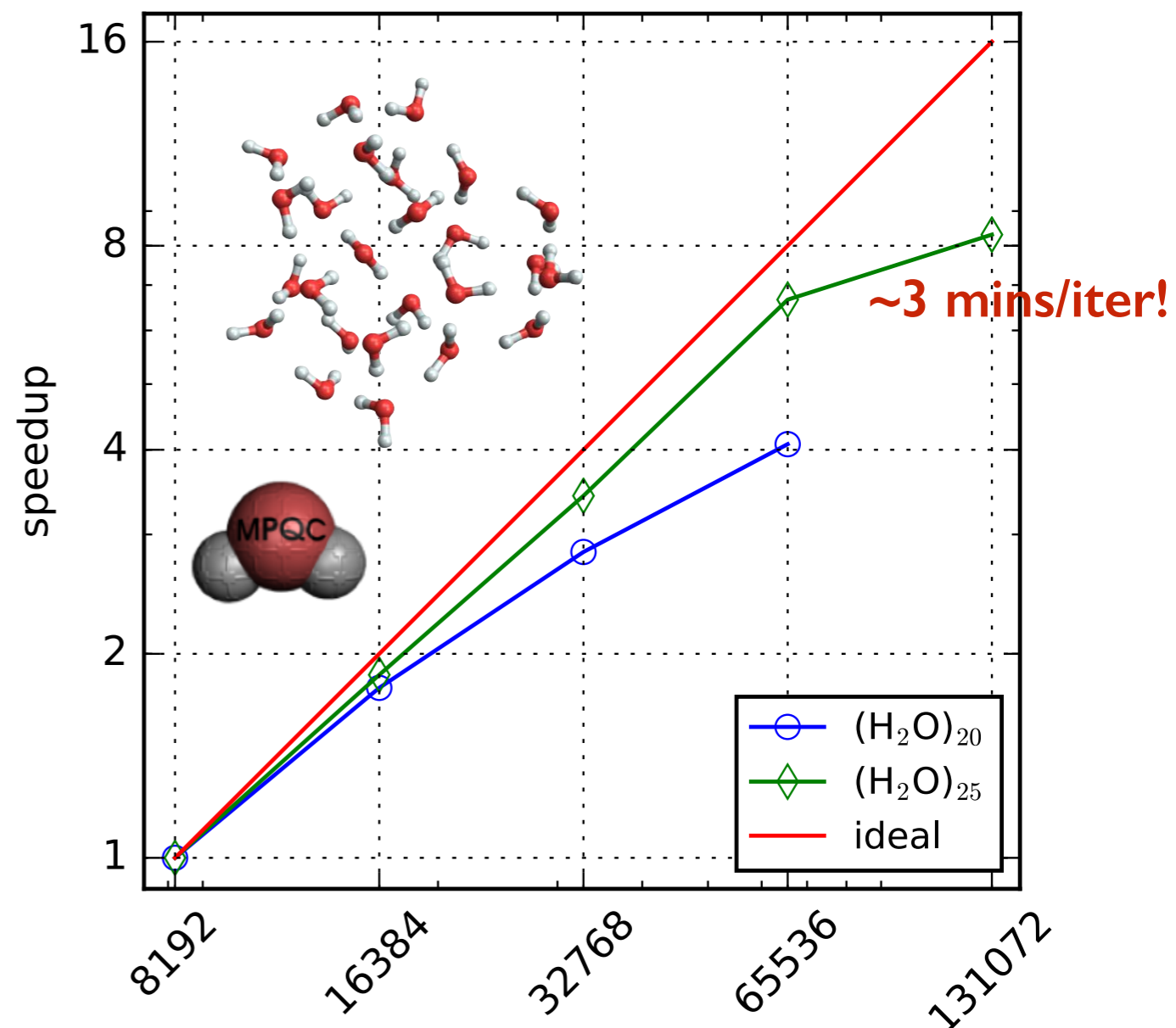


ValeevGroup/TiledArray

# Our Tensor Framework TiledArray Allows Us To Simulate Electrons on Largest Machines



dense matrix multiplication benchmark

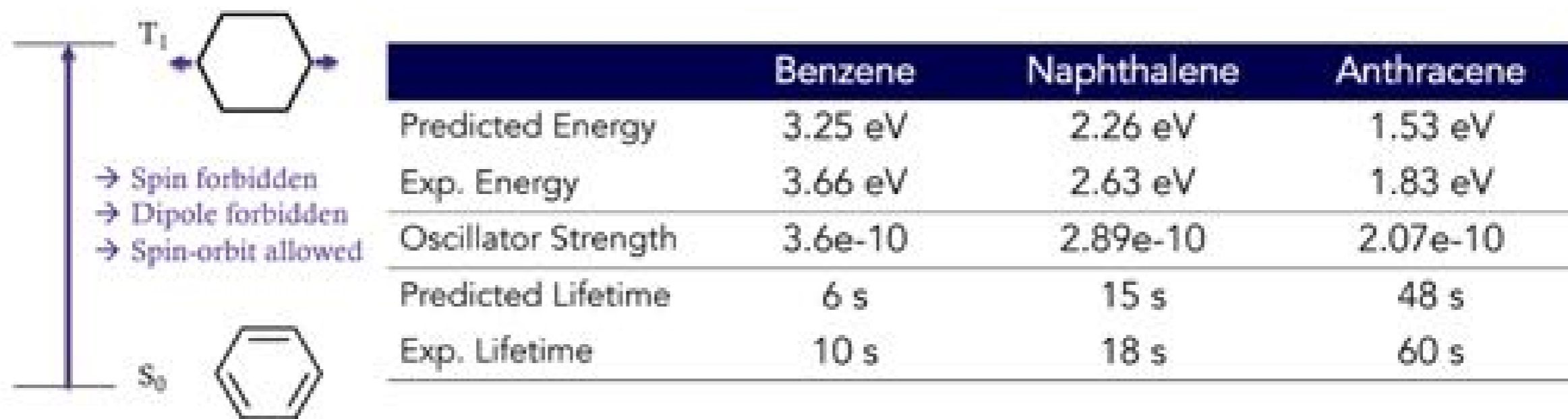


production CCSD-F12 solver  
IBM BG/Q "Mira"

# Reusable Layers Highlight 2: TiledArray Framework

others are starting to use it too, e.g.

Phosphorescent lifetimes of the  $S_0 \rightarrow T_1$  transition



relativistic ground and excited state massively-parallel CCSD in ChronusQ

SciDAC collaboration with Eugene DePrince (FSU), Xiaosong Li (UW) and Chao Yang (LBL)

# TiledArray Arithmetic: DSL

---

Math

$$R_{iajb} = G_{iajb} + F_{ac}T_{icjb} + F_{bc}T_{iajc} - F_{ik}T_{kajb} - F_{jk}T_{iakb}$$
$$E = (G_{iajb} + R_{iajb})(2T_{iajb} - T_{ibja})$$

C++

```
TArrayD R(world, ovov);

R("i,a,j,b") = G("i,a,j,b") + Fv("a,c") * T("i,c,j,b") +
               Fv("b,c") * T("i,a,j,c") - Fo("i,k") * T("k,a,j,b") -
               Fo("j,k") * T("i,a,k,b");

double energy =
    (G("i,a,j,b") + R("i,a,j,b")).dot(2 * T("i,a,j,b") - T("i,b,j,a"));
```

# TiledArray Arithmetic: DSL

---

Math

$$R_{iajb} = G_{iajb} + F_{ac}T_{icjb} + F_{bc}T_{iajc} - F_{ik}T_{kajb} - F_{jk}T_{iakb}$$
$$E = (G_{iajb} + R_{iajb})(2T_{iajb} - T_{ibja})$$

C++

```
TArrayD R(world, ovov);

R("i,a,j,b") = G("i,a,j,b") + Fv("a,c") * T("i,c,j,b") +
               Fv("b,c") * T("i,a,j,c") - Fo("i,k") * T("k,a,j,b") -
               Fo("j,k") * T("i,a,k,b");

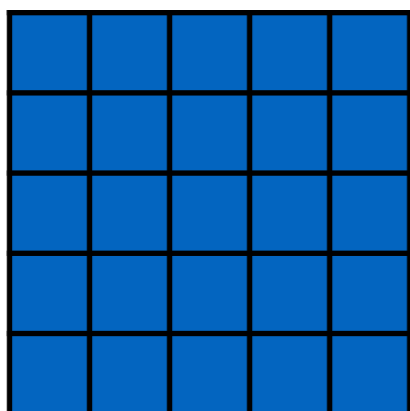
double energy =
    (G("i,a,j,b") + R("i,a,j,b")).dot(2 * T("i,a,j,b") - T("i,b,j,a"));
```

*deeply customizable:*

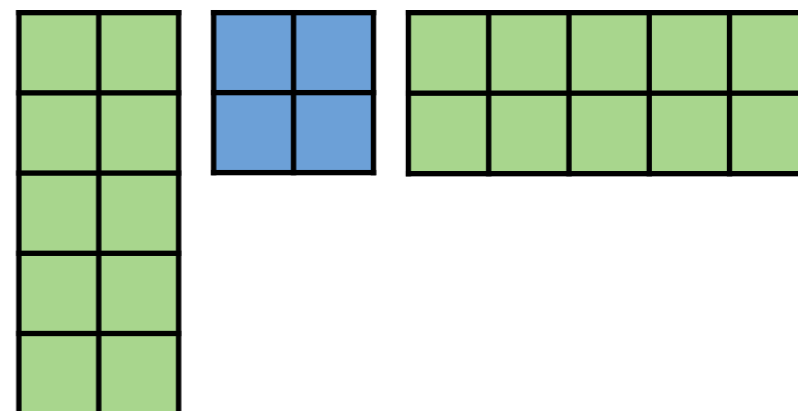
```
TArrayD = DistArray<Tensor<double>, DensePolicy>
```

can do lazily-evaluated tiles, tensors of tensors, sparse tensors, etc.

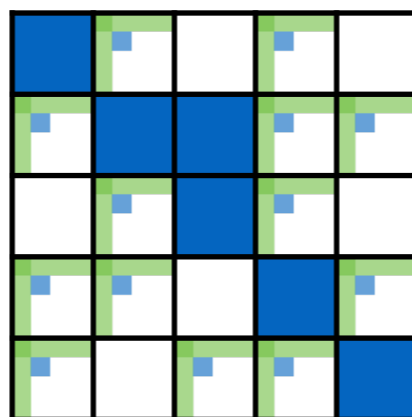
# TiledArray Supports General Data Sparsity



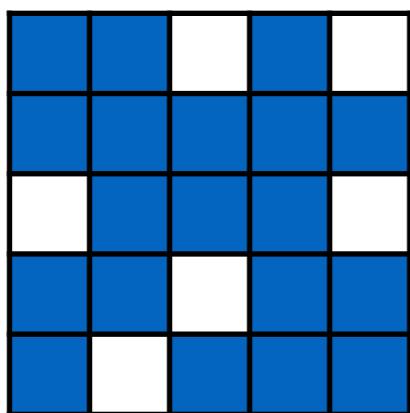
dense



rank sparse



Clustered Low Rank



element/block sparse



block-rank sparse

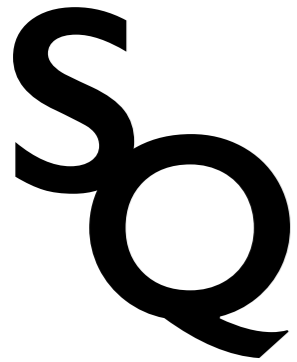
**SeQuant**



# SeQuant Synopsis

---

fast symbolic algebra of tensors



interpreter using parallel data-sparse tensor engine TiledArray

reusable open-source C++ library

**old ideas in modern form, with some twists**

# SeQuant: Second Quantization Algebra System

---

- SeQuant v1 (2002-now)
  - Implemented in Mathematica
  - Original objective to support RI2 methods development (incl. CC-RI2)
  - Extended by Martin Torheyden and Chong Peng (2007-2010) to support extended WT w.r.t. multi-determinant vacuum
  - Sufficient for CCSD, MR-FI2, etc.
  - Slow, imperfect expression reduction, no factorization, etc.
  - Publicly available at [github.com/ValeevGroup/SeQuant](https://github.com/ValeevGroup/SeQuant)
- SeQuant2 (2018-now)
  - Implemented in C++17
  - Online symbolic manipulation now possible
  - Can interpret expressions using external tensor backend
  - [github.com/ValeevGroup/SeQuant2](https://github.com/ValeevGroup/SeQuant2)

# SeQuant2: Getting Started

---

## ➤ TL;DR

```
$ git clone https://github.com/ValeevGroup/SeQuant2
$ cmake -S SeQuant2 -B SeQuant2/build -DCMAKE_PREFIX_PATH="path-to-boost;path-to-eigen3"
$ cmake --build SeQuant2/build --target check
```

## ➤ Prereqs:

- Boost 1.67+ (can't use 1.70, 1.77, 1.78)
- Range-v3 (can autobuild)
- (Unless BOOST\_TESTING=OFF): Eigen3

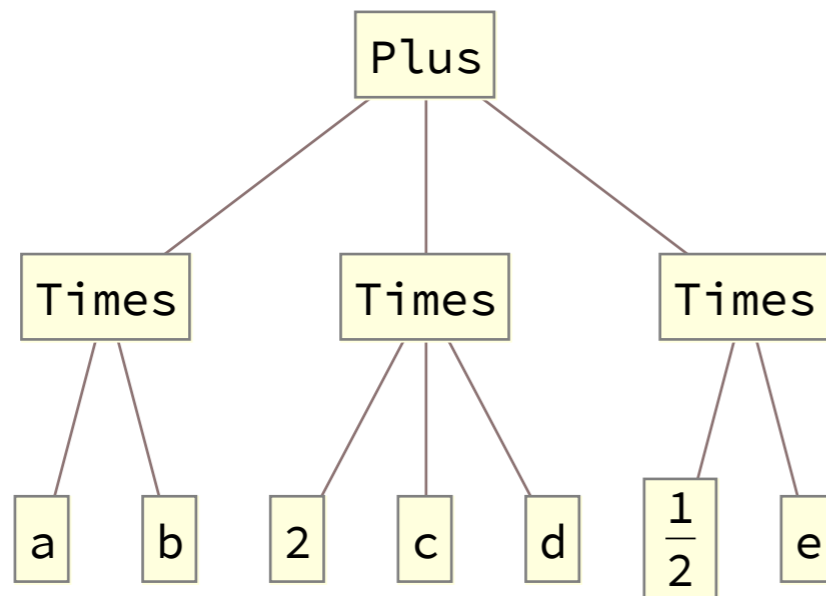
# SeQuant2: Core

---

- Core of SeQuant2 provides basic support for representing and manipulating *expressions*
- SeQuant1 leveraged Mathematica for this job (hence its choice)
- Expressions are traditionally represented as trees/graphs

```
In[10]:= TreeForm[a * b + c * 2 * d + (1 / 2) * e]
```

```
Out[10]/TreeForm=
```



- But actual representation is some recursive data structure

```
In[14]:= FullForm[a * b + c * 2 * d + (1 / 2) * e]
```

```
Out[14]/FullForm=
```

```
Plus[Times[a, b], Times[2, c, d], Times[Rational[1, 2], e]]
```

# SeQuant2: Core

---

- `Expr` = node on an expression tree
- Every type of expression (`Constant`, `Product`, `Sum`, etc.) must derive from `Expr`
  - Since expressions are polymorphic they should be stored on heap and held via a `shared_ptr`; use shortcuts `ExprPtr`  $\equiv$  `shared_ptr<Expr>` and `ex<Type>(...)`  $\equiv$  `static_pointer_cast<Expr>(make_shared<Type>(...))`
- `Expr` is a polymorphic *range* of pointers (`ExprPtr`) to subexpressions

```
auto prod = ex<Constant>(1) * ex<Constant>(2);  
for(auto& factor: *(prod)) {  
    std::wcout << "factor = " << to_wolfram(factor) << std::endl;  
}
```



```
factor = 1.000000  
factor = 2.000000
```

- Iteration over the tree trivially implemented by iterating over subexprs

# SeQuant2: Core

---

- The `Expr` range is *mutable* for many expressions, this makes it possible to transform expressions

```
auto prod = ex<Constant>(1) * ex<Constant>(2);
std::wcout << "Old prod = " << to_wolfram(prod) << std::endl;
for(auto& factor: *(prod)) {
    factor = ex<Constant>(factor->as<Constant>().value() * 2.);
}
std::wcout << "New prod = " << to_wolfram(prod) << std::endl;
```



```
Old prod = Times[1.000000,2.000000]
New prod = Times[2.000000,4.000000]
```

- To make it easier dealing with polymorphic ranges, type ID of an `Expr` can be examined at runtime via `Expr::is<Type>` and it can be cast to `Type` via `Expr::as<Type>` (this does not use RTTI! See `Expr::get_type_id()`)

```
auto x = ex<Constant>(1) * (ex<Constant>(2) + ex<Constant>(3));
for(auto& factor: *(x)) {
    std::wcout << "factor is constant? "
                << (factor->is<Constant>() ? "true" : "false") << std::endl;
}
}
```



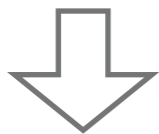
```
factor is Constant? true
factor is Constant? false
```

# SeQuant2: Core

---

- Most operations on expressions involve traversing the tree and invoking a function on (*visiting*) every node (optionally only invoking it on leaves only).

```
auto x = ex<Constant>(1) * (ex<Constant>(2) + ex<Constant>(3));
x->visit([](const ExprPtr& ex){
    std::wcout << to_wolfram(ex)
                << (ex->is<Constant>() ? " is" : " is not")
                << " a Constant" << std::endl;
});
```



```
1.000000 is a Constant
2.000000 is a Constant
3.000000 is a Constant
Plus[2.000000,3.000000] is not a Constant
Times[1.000000,Plus[2.000000,3.000000]] is not a Constant
```

- e.g. `to_wolfram(ExprPtr)` can be implemented by a visitor

# SeQuant2: Core

---

- Most operations on expressions involve traversing the tree and invoking a function on (*visiting*) every node (optionally only invoking it on leaves only).
- Visitor can change its argument arbitrarily! This is another way expressions can be transformed.

```
auto x = ex<Constant>(1) * (ex<Constant>(2) + ex<Constant>(3));
std::wcout << "Old expr = " << to_wolfram(x) << std::endl;
x->visit([](ExprPtr& subx){
    if (subx->is<Constant>())
        subx = ex<Constant>(2);
});
std::wcout << "New expr = " << to_wolfram(x) << std::endl;
```



```
Old expr = Times[1.000000,Plus[2.000000,3.000000]]
New expr = Times[2.000000,Plus[2.000000,2.000000]]
```



# SeQuant2: Core

---

- **Tensor** represents abstract tensorial quantities of finite order
  - Covariant and contravariant modes in Einstein notation are referred to as *bra* and *ket* modes (in the sense of Dirac notation for matrix elements of operators)
  - **Tensor** modes are represented by **Index** objects, composed of a label and an **IndexSpace**
  - **IndexSpace** represents a vector space; it has a type (**Type**) and quantum number attributes (**QuantumNumbers**).



# SeQuant DSL

- Operators

$\tilde{a}_{a_1 a_2}^{i_1 i_2}$       `auto nop1 = FNOperator({L"i_1", L"i_2"}, {L"a_1", L"a_2"}, Vacuum::SingleProduct);`

$\tilde{a}_{a_2}^{i_1 i_2}$       `auto nop2 = FNOperator({L"i_1", L"i_2"}, {L"a_2"}, Vacuum::SingleProduct);`

- Operator sequence

$\tilde{a}_{a_1 a_2}^{i_1 i_2} \tilde{a}_{a_2}^{i_1 i_2}$       `auto nopseq = FNOperatorSeq({nop1, nop2});`

- Wick's theorem

$\tilde{a}_{a_1 a_2}^{i_1 i_2} \tilde{a}_{i_3 i_4}^{a_3 a_4}$

`auto wick = FWickTheorem{opseq};`

$S_{i_1}^{i_4} S_{i_2}^{i_3} S_{a_2}^{a_3} S_{a_1}^{a_4} - S_{i_1}^{i_4} S_{i_2}^{i_3} S_{a_2}^{a_4} S_{a_1}^{a_3} - S_{i_1}^{i_3} S_{i_2}^{i_4} S_{a_2}^{a_3} S_{a_1}^{a_4} + S_{i_1}^{i_3} S_{i_2}^{i_4} S_{a_2}^{a_4} S_{a_1}^{a_3}$

# SeQuant DSL

- Expression transcription: operator algebra

$$F_{i_1}^{i_2} \tilde{a}_{i_2}^{i_1}$$

```
auto h1 = ex<Tensor>(L"F", {L"i_1"}, {L"i_2"}) *  
ex<FNOperator>({L"i_1"}, {L"i_2"});
```

- Expression transcription: tensor products

$$\frac{1}{8} \bar{g}_{i_4 i_5}^{a_4 a_5} \bar{t}_{a_1 a_4}^{i_1 i_2} \bar{t}_{a_2 a_3 a_5}^{i_3 i_4 i_5}$$

```
auto input = ex<Constant>(1./8) *  
ex<Tensor>(L"g", {L"i_4", L"i_5"},  
           {L"a_4", L"a_5"}, Symmetry::antisymm) *  
ex<Tensor>(L"t", {L"a_1", L"a_4"},  
           {L"i_1", L"i_2"}, Symmetry::antisymm) *  
ex<Tensor>(L"t", {L"a_2", L"a_3", L"a_5"},  
           {L"i_3", L"i_4", L"i_5"}, Symmetry::antisymm);
```

# SeQuant DSL

Expressions are represented as trees

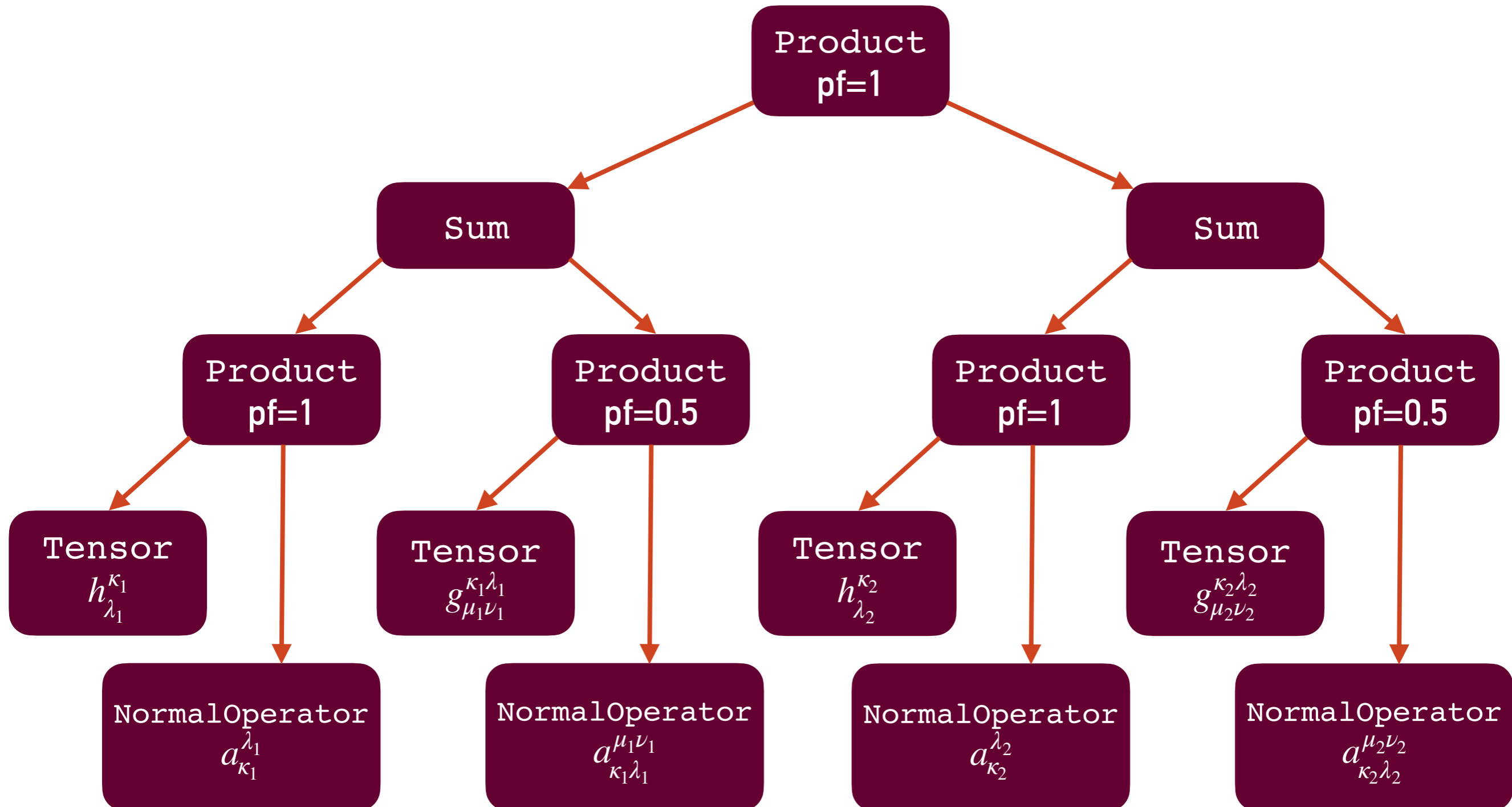
$$\frac{1}{4} A_{i_1 i_2}^{a_1 a_2} \bar{g}_{a_1 a_2}^{i_1 i_2} + \frac{1}{2} A_{i_1 i_2}^{a_1 a_2} f_{i_3}^{i_1} \bar{t}_{a_1 a_2}^{i_2 i_3} + \dots$$

Sum

math:  $\hat{H}^2 \equiv \left( h_{\lambda}^{\kappa} a_{\kappa}^{\lambda} + \frac{1}{2} g_{\mu\nu}^{\kappa\lambda} a_{\kappa\lambda}^{\mu\nu} \right)^2 = \left( h_{\lambda_1}^{\kappa_1} a_{\kappa_1}^{\lambda_1} + \frac{1}{2} g_{\mu_1\nu_1}^{\kappa_1\lambda_1} a_{\kappa_1\lambda_1}^{\mu_1\nu_1} \right) \left( h_{\lambda_2}^{\kappa_2} a_{\kappa_2}^{\lambda_2} + \frac{1}{2} g_{\mu_2\nu_2}^{\kappa_2\lambda_2} a_{\kappa_2\lambda_2}^{\mu_2\nu_2} \right)$

SeQuant: 

```
#include <SeQuant/domain/mbpt/sr/sr.hpp>
using namespace sequant::mbpt::sr::so;
auto H2 = H() * H();
```



# SeQuant DSL

- Custom expression elements

```
namespace sequant::mbpt {
    template <typename QuantumNumbers, Statistics S>
    class Operator : public Expr {
        // ...
    };
}

namespace sr {
    template <Statistics S>
    class Operator : public mbpt::Operator<QuantumNumberSet<2>> {
        // ...
    };
}
}
```

# SeQuant DSL

- compose CC equations at high level

```
using namespace SeQuant::mbpt;

// 1. construct hbar(op) in canonical form
auto hbar = op::H();
auto H_Tk = hbar;
for (int64_t k = 1; k <= 4; ++k) {
    H_Tk = simplify(ex<Constant>(rational{1, k}) * H_Tk * op::T(N));
    hbar += H_Tk;
}

for(auto p : range(0,P)) {
    // 2.a screen by ex level

    // 2.b multiply by A(P)
    auto A_hbar = simplify(op::A(p) * hbar_p);

    // 2.c compute vacuum average
    auto R_p = op::vac_av(A_hbar);
    simplify(R_p);
}
```



# SeQuant2: Key Algorithms

---

- Tensor network automorphizer
- Fast(er) Wick engine
- Spin tracing
- Expression optimization
- Expression evaluation

# SeQuant2: Tensor network automorphizier

---

- Maps tensor network onto (symmetry-preserving) colored graph and determines its automorphism group
- Used to manipulate tensor networks
  - e.g. find topologically-equivalent parts
- Used to manipulate expressions involving TNs
  - e.g. recognizing equivalent terms produced by the Wick engine

# Example: CCSD

$$\langle 0 | \hat{L}_2(\hat{W}\hat{T}_2^2)_c | 0 \rangle = \left( -\frac{1}{4} \times A_{i_1 i_2}^{a_1 a_2} g_{i_3 i_4}^{a_3 a_4} t_{a_1 a_3}^{i_1 i_2} t_{a_2 a_4}^{i_3 i_4} + \right.$$

**equivalent**

$$A_{i_1 i_2}^{a_1 a_2} g_{i_3 i_4}^{a_3 a_4} t_{a_1 a_3}^{i_1 i_3} t_{a_2 a_4}^{i_2 i_4} +$$

$$\left. -\frac{1}{4} \times A_{i_1 i_2}^{a_1 a_2} g_{i_3 i_4}^{a_3 a_4} t_{a_1 a_3}^{i_3 i_4} t_{a_2 a_4}^{i_1 i_2} + \right.$$

$$\left. \frac{1}{8} \times A_{i_1 i_2}^{a_1 a_2} g_{i_3 i_4}^{a_3 a_4} t_{a_1 a_2}^{i_3 i_4} t_{a_3 a_4}^{i_1 i_2} + \right.$$

$$\left. -\frac{1}{2} \times A_{i_1 i_2}^{a_1 a_2} g_{i_3 i_4}^{a_3 a_4} t_{a_1 a_2}^{i_1 i_3} t_{a_3 a_4}^{i_2 i_4} \right)$$

# Example: CCSDT

---

$$\begin{aligned}
 \langle 0 | \hat{L}_3(\hat{W}\hat{T}_2\hat{T}_3)_c | 0 \rangle = & \left( \frac{1}{48} \times A_{i_1 i_2 i_3}^{a_1 a_2 a_3} g_{i_4 i_5}^{a_4 a_5} t_{a_4 a_5}^{i_1 i_2} t_{a_1 a_2 a_3}^{i_3 i_4 i_5} + \right. \\
 & \frac{1}{24} \times A_{i_1 i_2 i_3}^{a_1 a_2 a_3} g_{i_4 i_5}^{a_4 a_5} t_{a_4 a_5}^{i_1 i_4} t_{a_1 a_2 a_3}^{i_2 i_3 i_5} + \\
 & \frac{1}{24} \times A_{i_1 i_2 i_3}^{a_1 a_2 a_3} g_{i_4 i_5}^{a_4 a_5} t_{a_1 a_4}^{i_4 i_5} t_{a_2 a_3 a_5}^{i_1 i_2 i_3} + \\
 & \frac{1}{4} \times A_{i_1 i_2 i_3}^{a_1 a_2 a_3} g_{i_4 i_5}^{a_4 a_5} t_{a_1 a_4}^{i_1 i_4} t_{a_2 a_3 a_5}^{i_2 i_3 i_5} + \\
 & \frac{1}{8} \times A_{i_1 i_2 i_3}^{a_1 a_2 a_3} g_{i_4 i_5}^{a_4 a_5} t_{a_1 a_4}^{i_1 i_2} t_{a_2 a_3 a_5}^{i_3 i_4 i_5} + \\
 & \frac{1}{8} \times A_{i_1 i_2 i_3}^{a_1 a_2 a_3} g_{i_4 i_5}^{a_4 a_5} t_{a_1 a_2}^{i_1 i_4} t_{a_3 a_4 a_5}^{i_2 i_3 i_5} + \\
 & \left. \frac{1}{48} \times A_{i_1 i_2 i_3}^{a_1 a_2 a_3} g_{i_4 i_5}^{a_4 a_5} t_{a_1 a_2}^{i_4 i_5} t_{a_3 a_4 a_5}^{i_1 i_2 i_3} \right)
 \end{aligned}$$

# Example: PNO CCSD

$$\langle 0 | \hat{L}_2(\hat{W}\hat{T}_2^2)_c | 0 \rangle = \left( \frac{1}{8} \times A_{i_1 i_2}^{a_1^{i_1 i_2} a_2^{i_1 i_2}} g_{i_3 i_4}^{a_3^{i_1 i_2} a_4^{i_1 i_2}} t_{a_5^{i_3 i_4} a_6^{i_3 i_4}}^{i_3 i_4} t_{a_3^{i_1 i_2} a_4^{i_1 i_2}}^{i_1 i_2} S_{a_1^{i_1 i_2}}^{a_5^{i_3 i_4}} S_{a_2^{i_1 i_2}}^{a_6^{i_3 i_4}} + \right.$$

equivalent

$$-\frac{1}{2} \times A_{i_1 i_2}^{a_1^{i_1 i_2} a_2^{i_1 i_2}} g_{i_3 i_4}^{a_3^{i_1 i_3} a_4^{i_1 i_3}} t_{a_3^{i_1 i_3} a_4^{i_1 i_3}}^{i_1 i_3} t_{a_5^{i_2 i_4} a_6^{i_2 i_4}}^{i_2 i_4} S_{a_1^{i_1 i_2}}^{a_5^{i_2 i_4}} S_{a_2^{i_1 i_2}}^{a_6^{i_2 i_4}} +$$

$$\frac{1}{2} \times A_{i_1 i_2}^{a_1^{i_1 i_2} a_2^{i_1 i_2}} g_{i_3 i_4}^{a_3^{i_1 i_3} a_4^{i_2 i_4}} t_{a_3^{i_1 i_3} a_5^{i_1 i_3}}^{i_1 i_3} t_{a_4^{i_2 i_4} a_6^{i_2 i_4}}^{i_2 i_4} S_{a_1^{i_1 i_2}}^{a_5^{i_1 i_3}} S_{a_2^{i_1 i_2}}^{a_6^{i_2 i_4}} +$$

$$-\frac{1}{2} \times A_{i_1 i_2}^{a_1^{i_1 i_2} a_2^{i_1 i_2}} g_{i_3 i_4}^{a_3^{i_1 i_3} a_4^{i_2 i_4}} t_{a_3^{i_1 i_3} a_5^{i_1 i_3}}^{i_1 i_3} t_{a_4^{i_2 i_4} a_6^{i_2 i_4}}^{i_2 i_4} S_{a_1^{i_1 i_2}}^{a_6^{i_2 i_4}} S_{a_2^{i_1 i_2}}^{a_5^{i_1 i_3}} +$$

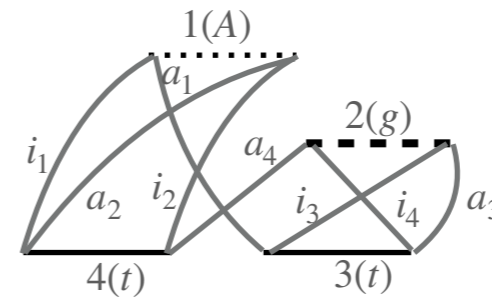
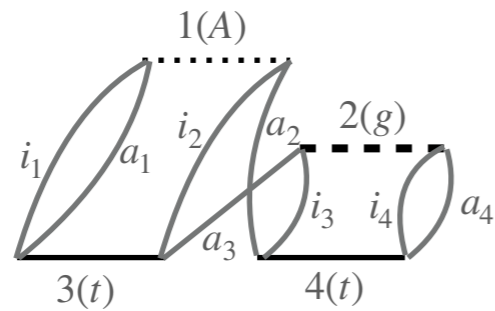
$$-\frac{1}{2} \times A_{i_1 i_2}^{a_1^{i_1 i_2} a_2^{i_1 i_2}} g_{i_3 i_4}^{a_3^{i_3 i_4} a_4^{i_1 i_2}} t_{a_3^{i_3 i_4} a_5^{i_3 i_4}}^{i_3 i_4} t_{a_1^{i_1 i_2} a_4^{i_1 i_2}}^{i_1 i_2} S_{a_2^{i_1 i_2}}^{a_5^{i_3 i_4}})$$

need complete canonization

# Example: tensor network canonization

$$-\frac{1}{4} \times A_{i_1 i_2}^{a_1 a_2} g_{i_3 i_4}^{a_3 a_4} t_{a_1 a_3}^{i_1 i_2} t_{a_2 a_4}^{i_3 i_4}$$

$$-\frac{1}{4} \times A_{i_1 i_2}^{a_1 a_2} g_{i_3 i_4}^{a_3 a_4} t_{a_1 a_3}^{i_3 i_4} t_{a_2 a_4}^{i_1 i_2}$$



how to determine if 2 diagrams are equivalent?

this is a *graph isomorphism* problem

# Tensor network canonization

---

represent **diagram** as a **colored graph** whose structure and vertex colors reflect the symmetries of the diagram ...

**diagram**

line

operator

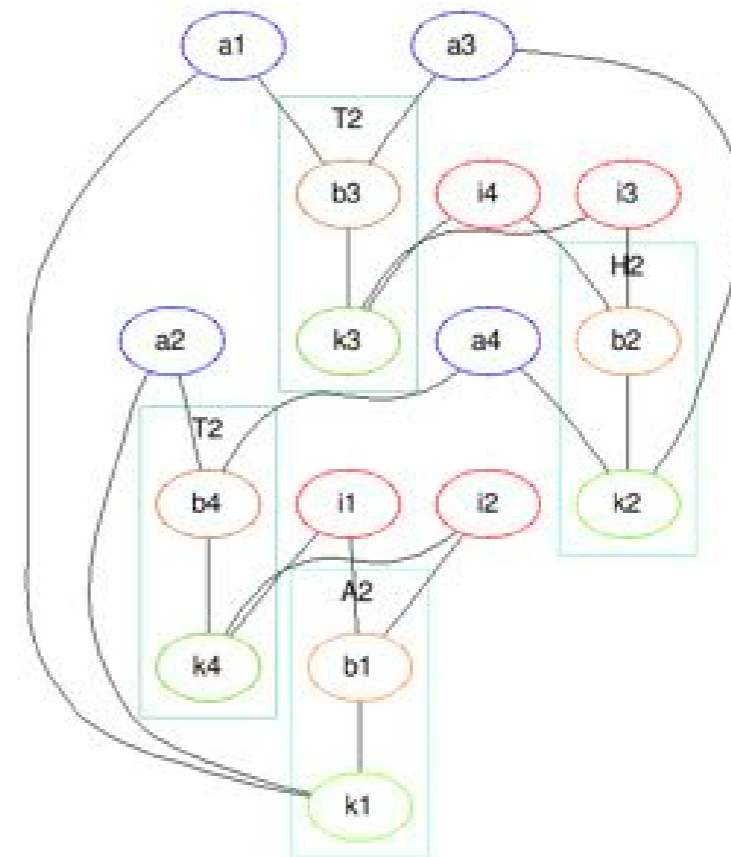
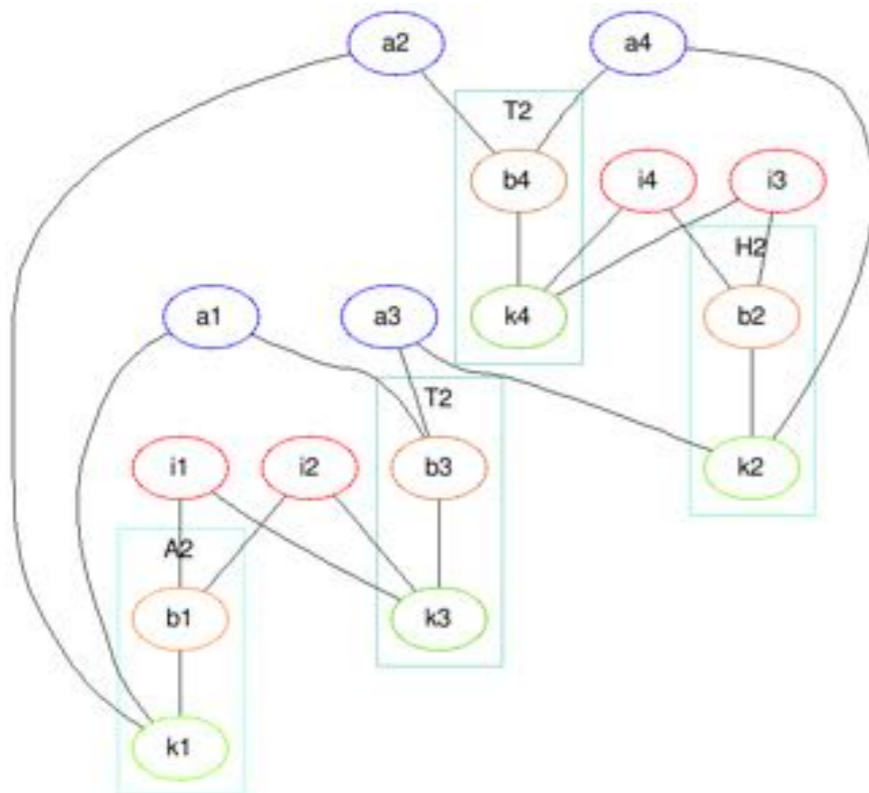
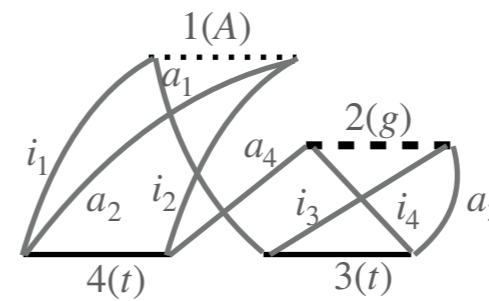
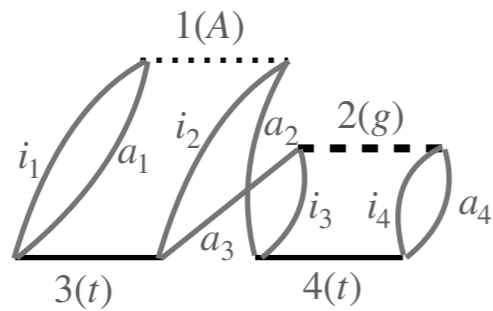
**graph**

vertex (color = line type)

linked bra and ket vertices (color = operator type)

# Tensor network canonization

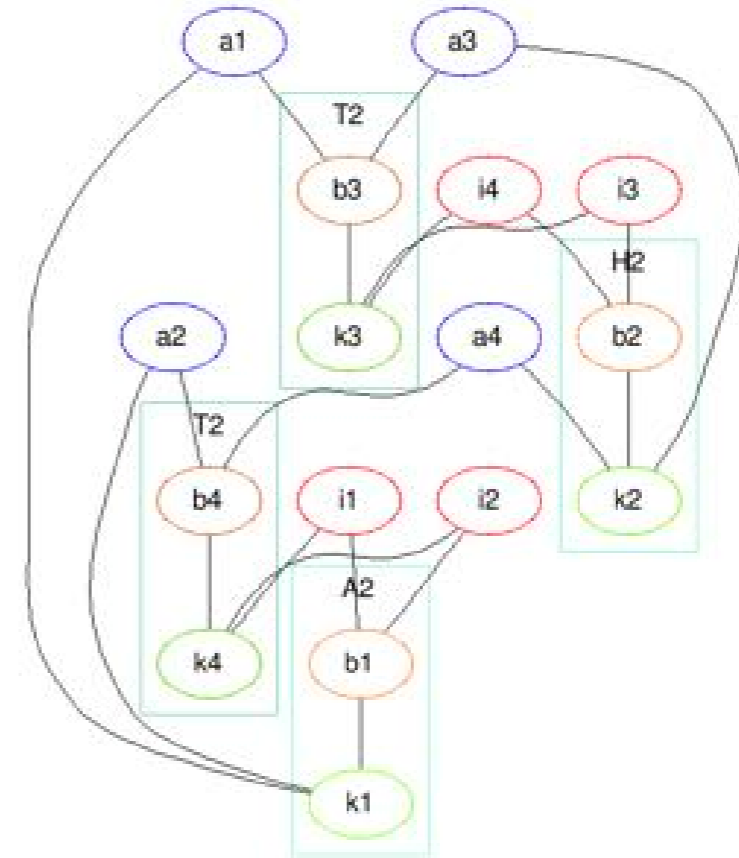
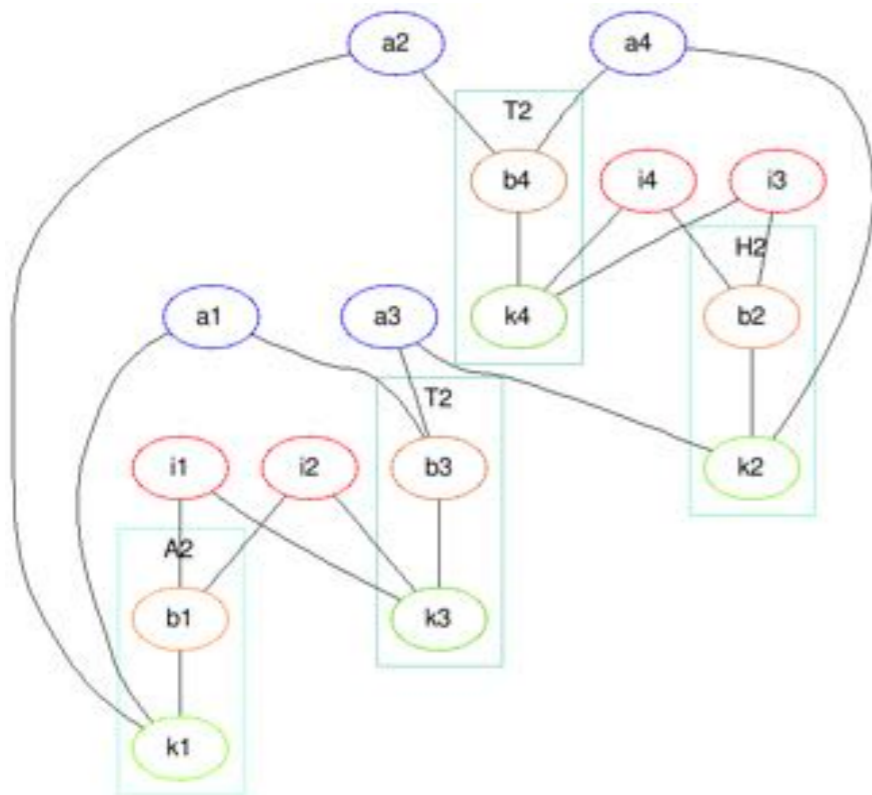
represent **diagram** as a colored **graph** whose structure and vertex colors reflect the symmetries of the diagram ...





# Tensor network canonization

... determine **canonical** order of its vertices ...

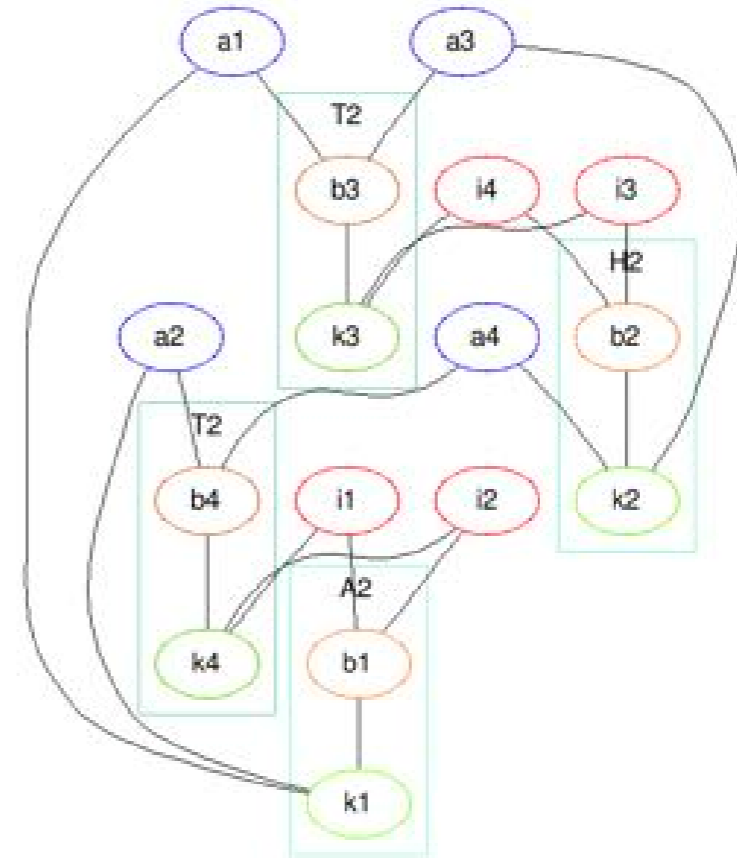
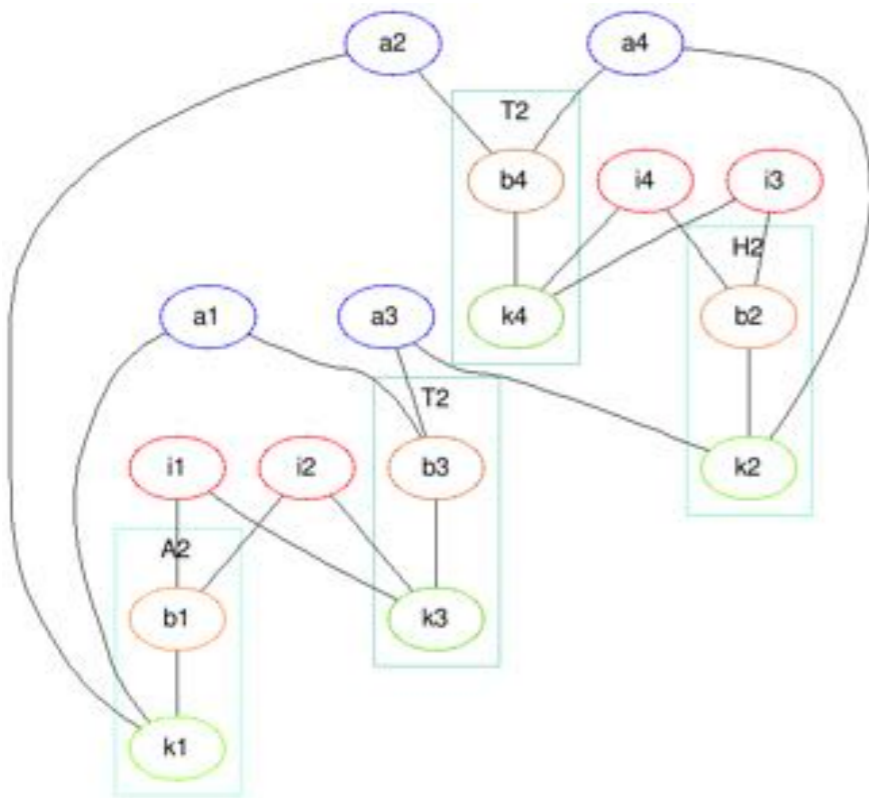


b1=>0 k1=>1 b2=>2 k2=>3 b3=>4 k3=>6 b4=>5 k4=>7  
 i1=>8 i2=>9 i3=>10 i4=>11 a1=>13 a2=>12 a3=>15 a4=>14

b1=>0 k1=>1 b2=>2 k2=>3 b3=>6 k3=>4 b4=>7 k4=>5  
 i1=>8 i2=>9 i3=>10 i4=>11 a1=>12 a2=>13 a3=>14 a4=>15

# Tensor network canonization

... **compare** the vertices in canonical order ...



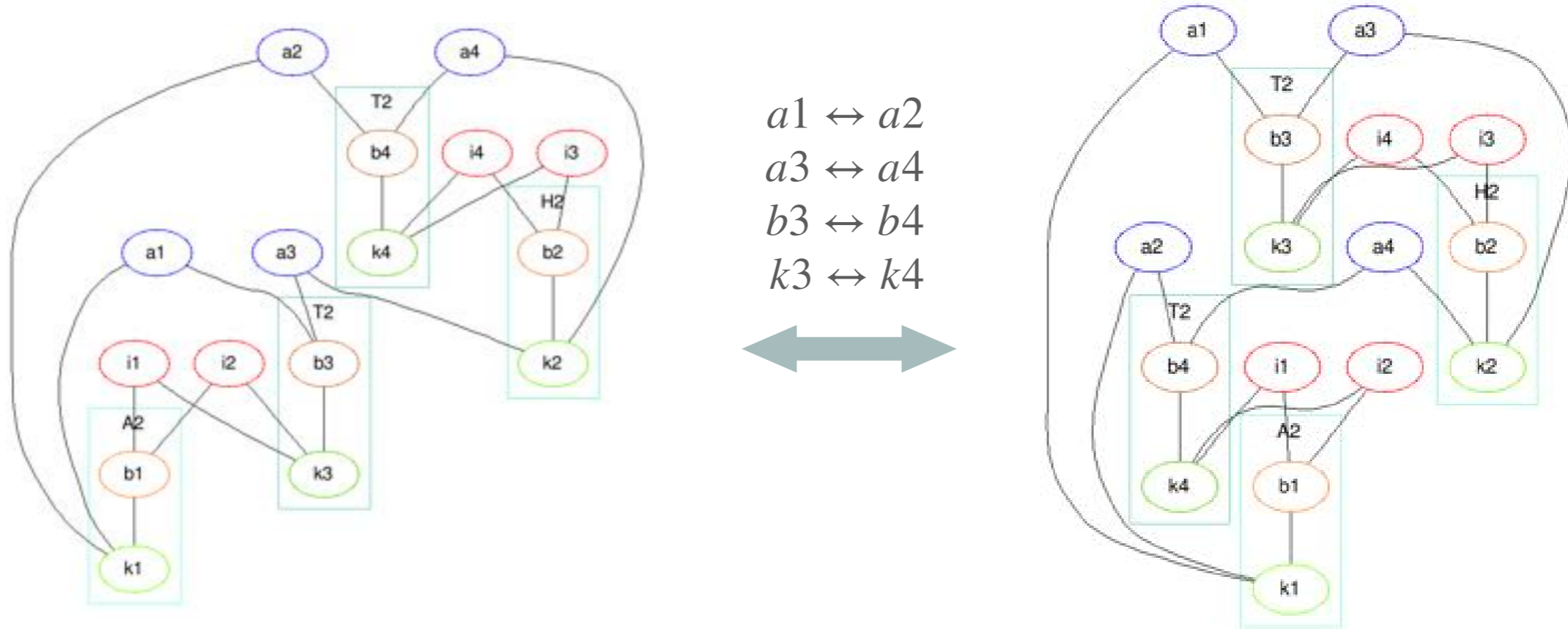
b1=>0 k1=>1 b2=>2 k2=>3 b3=>4 k3=>6 b4=>5 k4=>7  
i1=>8 i2=>9 i3=>10 i4=>11 a1=>13 a2=>12 a3=>15 a4=>14

b1=>0 k1=>1 b2=>2 k2=>3 b3=>6 k3=>4 b4=>7 k4=>5  
i1=>8 i2=>9 i3=>10 i4=>11 a1=>12 a2=>13 a3=>14 a4=>15

b1=>b1 k1=>k1 b2=>b2 k2=>k2 b3=>b4 k3=>k4 b4=>b3 k4=>k3  
i1=>i1 i2=>i2 i3=>i3 i4=>i4 a1=>a2 a2=>a1 a3=>a4 a4=>a3

# Tensor network canonization

... and combine the diagrams



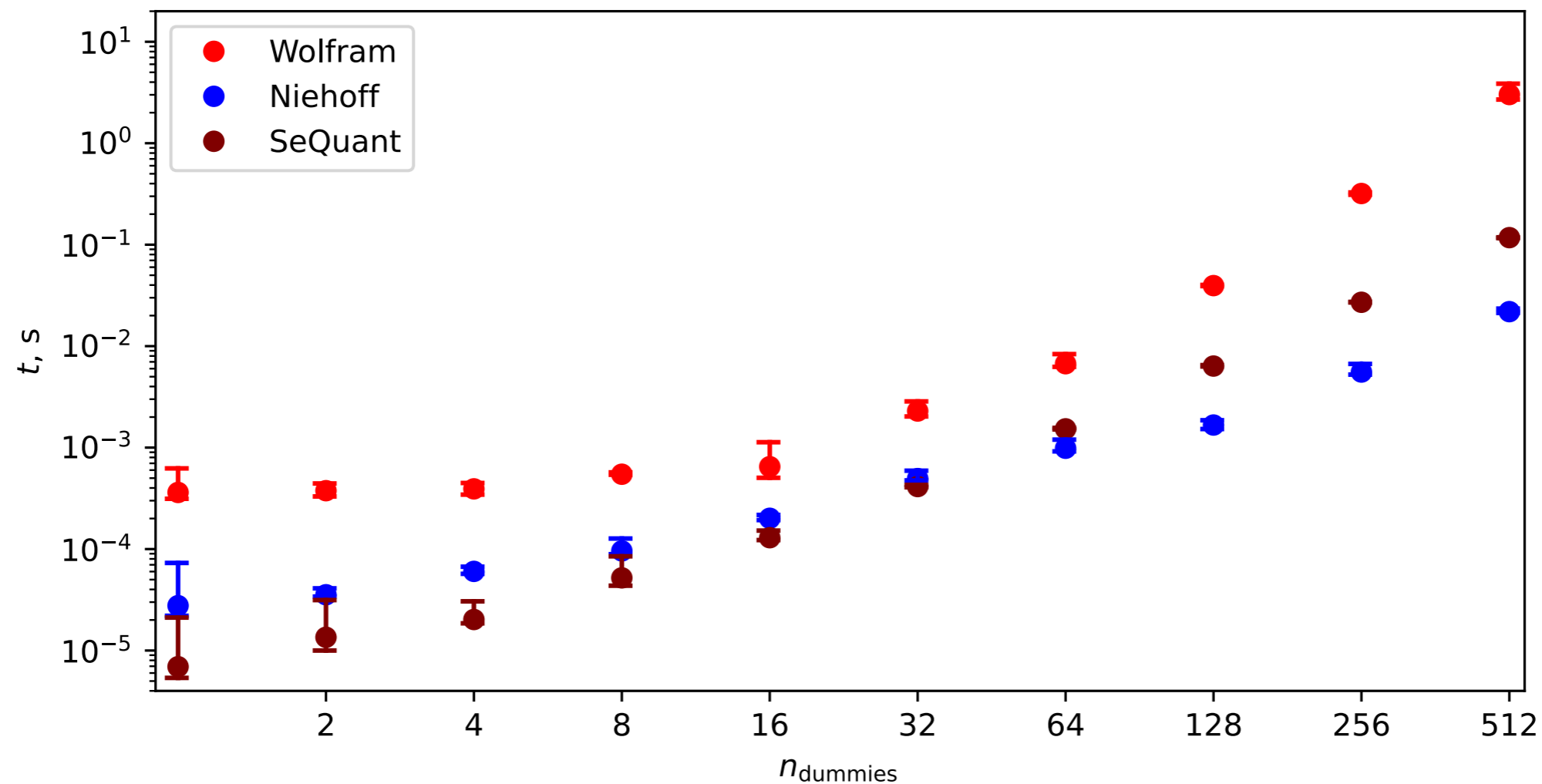
$$-\frac{1}{4} \times A_{i_1 i_2}^{a_1 a_2} g_{i_3 i_4}^{a_3 a_4} t_{a_1 a_3}^{i_1 i_2} t_{a_2 a_4}^{i_3 i_4} - \frac{1}{4} \times A_{i_1 i_2}^{a_1 a_2} g_{i_3 i_4}^{a_3 a_4} t_{a_1 a_3}^{i_3 i_4} t_{a_2 a_4}^{i_1 i_2} = -\frac{1}{2} \times A_{i_1 i_2}^{a_1 a_2} g_{i_3 i_4}^{a_3 a_4} t_{a_1 a_3}^{i_1 i_2} t_{a_2 a_4}^{i_3 i_4}$$

still need extra structure to support protoindices and non-symmetric tensors ...

# Tensor network canonization: colored graph vs others

canonicalizing  $D_{i_1 \dots i_N} U^{\pi[i_1 \dots i_N]}$

asymmetric  $D$  and  $U$

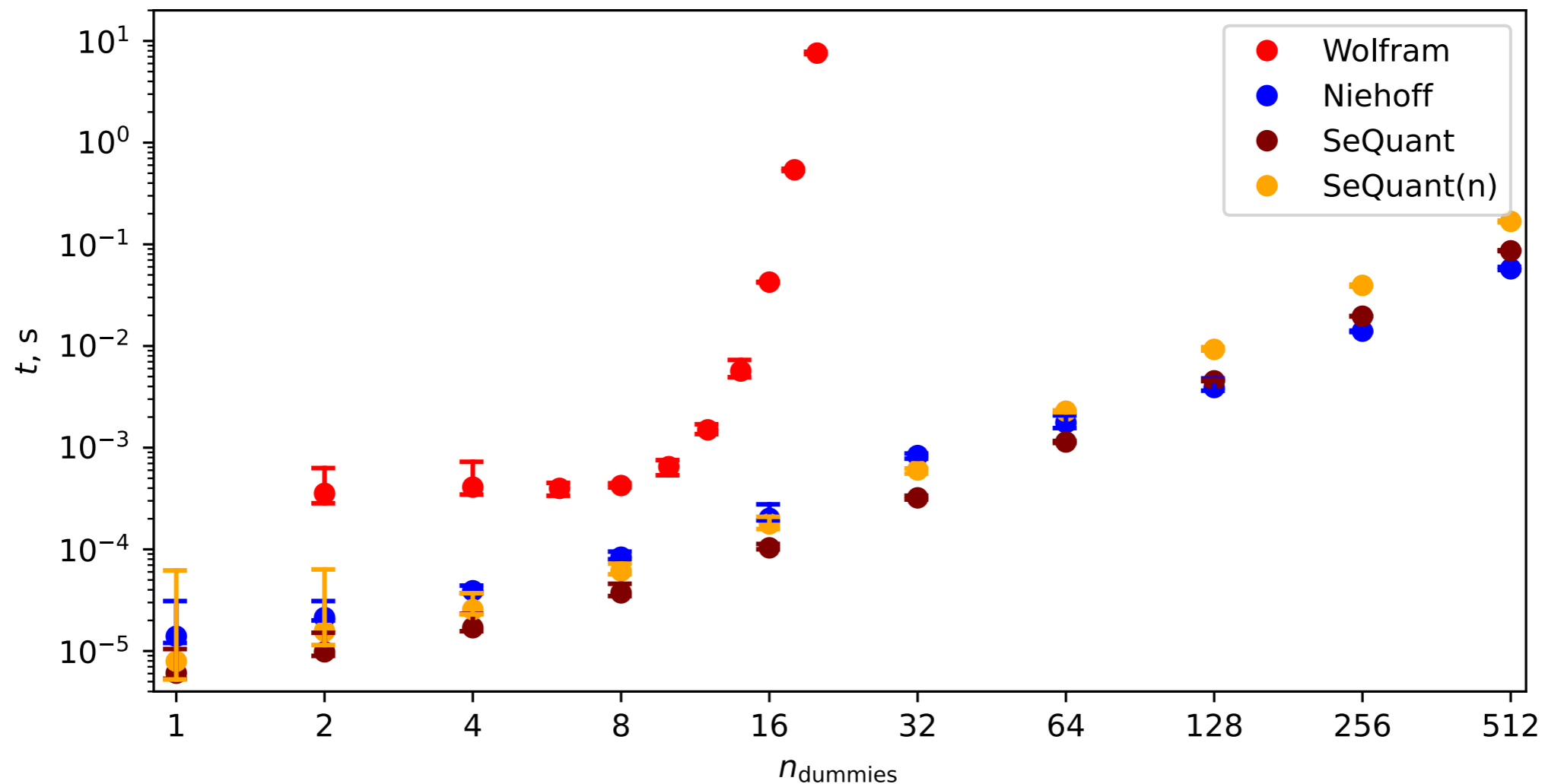


group-theoretic Butler-Portugal algorithm (“Wolfram”) is near optimal for asymmetric tensors

# Tensor network canonization: colored graph vs others

canonicalizing  $D_{i_1 \dots i_N} U^{\pi[i_1 \dots i_N]}$

totally-symmetric  $D$ , asymmetric  $U$



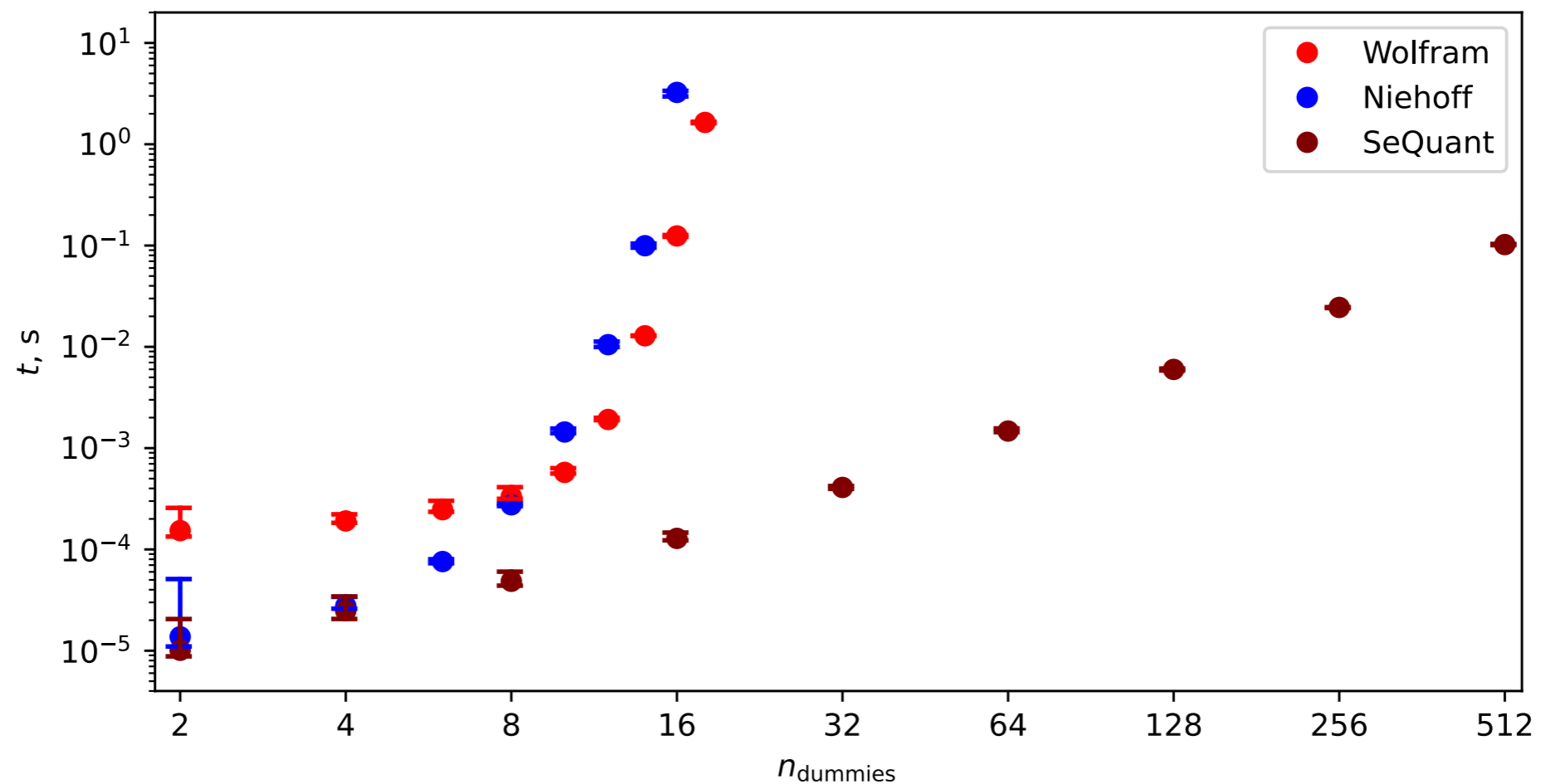
graph-theoretic extension of Butler-Portugal (“Niehoff”) can handle some symmetric cases

# Tensor network canonization: colored graph vs others

---

canonicalizing  $D_{i_1 i_2} D_{i_3 i_4} \dots D_{i_{N-1} i_N} U^{\pi[i_1 \dots i_N]}$

asymmetric  $D$  and  $U$



our group-theoretic algorithm is fast for general tensor networks

# SeQuant2: Fast(er) Wick Engine

---

- Thread-level concurrency (C++ threads or `std::execution::par`)
- Avoid equivalent contractions by topological info generated by tensor network automorphizers

# Wick Theorem Optimization

➤ Further optimizations are possible if vacuum expectation values are wanted:

➤ By tracking quasiparticle numbers (esp. easy if normal operators are pure (quasi)particle creators/annihilators e.g. in single-reference coupled-cluster)

➤ By using topological symmetry of the expression\* (this is similar to diagram-based approaches)

➤ Topologically-equivalent ops in normal operators, e.g.  $\langle 0 | \hat{T}_3^\dagger \hat{T}_3 | 0 \rangle$

$$\tilde{a}_{a_1 a_2 a_3}^{i_1 i_2 i_3} \tilde{a}_{i_4 i_5 i_6}^{a_4 a_5 a_6} \rightarrow \times 3 \quad \tilde{a}_{a_1 a_2 a_3}^{i_1 i_2 i_3} \tilde{a}_{i_4 i_5 i_6}^{a_4 a_5 a_6} \rightarrow \times 0 \quad \tilde{a}_{a_1 a_2 a_3}^{i_1 i_2 i_3} \tilde{a}_{i_4 i_5 i_6}^{a_4 a_5 a_6} \rightarrow \times 2$$

➤ Topologically-equivalent normal operators in product, e.g.

$$\langle 0 | \hat{W} \hat{T}_1^2 | 0 \rangle$$

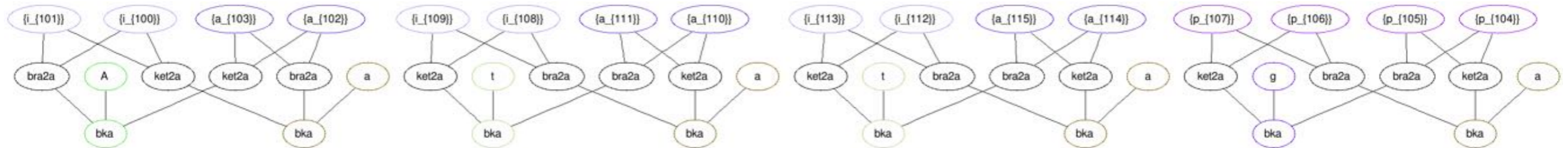
$$\tilde{a}_{p_3 p_4}^{p_1 p_2} \tilde{a}_{i_4}^{a_4} \tilde{a}_{i_5}^{a_5} \rightarrow \times 2 \quad \tilde{a}_{p_3 p_4}^{p_1 p_2} \tilde{a}_{i_4}^{a_4} \tilde{a}_{i_5}^{a_5} \rightarrow \times 0 \quad \tilde{a}_{p_3 p_4}^{p_1 p_2} \tilde{a}_{i_4}^{a_4} \tilde{a}_{i_5}^{a_5} \rightarrow \times 1 \quad \tilde{a}_{p_3 p_4}^{p_1 p_2} \tilde{a}_{i_4}^{a_4} \tilde{a}_{i_5}^{a_5} \rightarrow \times 1$$



# Wick Theorem Optimization: Details

- Topological symmetry of the input expression is determined by colored graph mapping and analysis similar to that used previously for canonization
- Step 1: input expression is mapped to colored graph

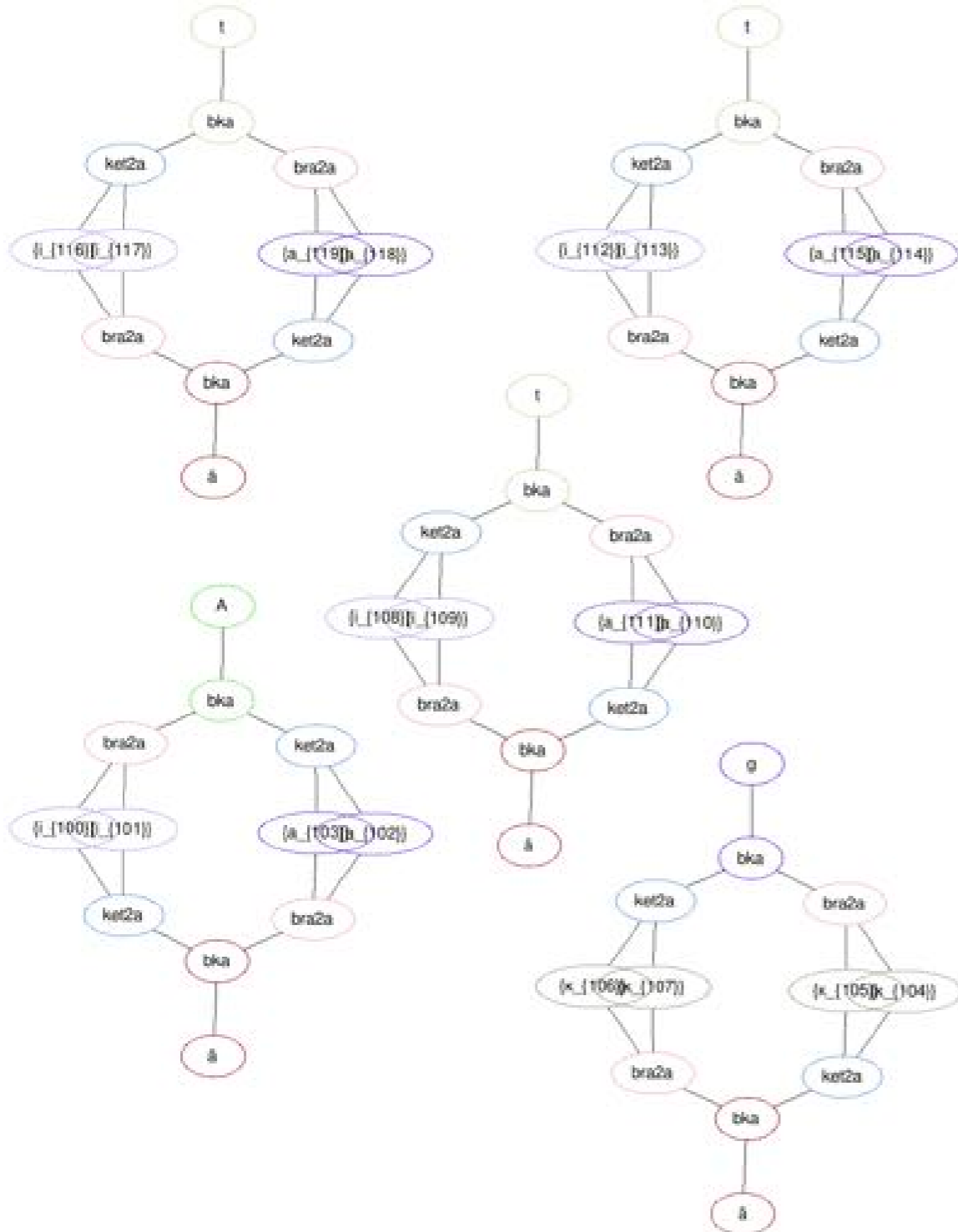
$$\langle 0 | \hat{A}_2 \hat{W} \hat{T}_2 \hat{T}_2 | 0 \rangle \equiv \frac{1}{256} \times A_{i_{100}i_{101}}^{a_{102}a_{103}} \tilde{a}_{a_{102}a_{103}}^{i_{100}i_{101}} \times g_{p_{104}p_{105}}^{p_{106}p_{107}} \tilde{a}_{p_{106}p_{107}}^{p_{104}p_{105}} \times t_{a_{110}a_{111}}^{i_{108}i_{109}} \tilde{a}_{i_{108}i_{109}}^{a_{110}a_{111}} \times t_{a_{114}a_{115}}^{i_{112}i_{113}} \tilde{a}_{i_{112}i_{113}}^{a_{114}a_{115}}$$



- Step 2: compute the automorphism group of the graph
- Step 3: test topological equivalence of operators and indices

# Wick Theorem Optimization: Details

$$\langle 0 | \hat{A}_2 \hat{W} \hat{T}_2^3 | 0 \rangle \equiv \frac{1}{1024} \times A_{i_{100}i_{101}}^{a_{102}a_{103}} \tilde{a}_{a_{102}a_{103}}^{i_{100}i_{101}} \times g_{\kappa_{104}\kappa_{105}}^{\kappa_{106}\kappa_{107}} \tilde{a}_{\kappa_{106}\kappa_{107}}^{\kappa_{104}\kappa_{105}} \times t_{a_{110}a_{111}}^{i_{108}i_{109}} \tilde{a}_{i_{108}i_{109}}^{a_{110}a_{111}} \times t_{a_{114}a_{115}}^{i_{112}i_{113}} \tilde{a}_{i_{112}i_{113}}^{a_{114}a_{115}} \times t_{a_{118}a_{119}}^{i_{116}i_{117}} \tilde{a}_{i_{116}i_{117}}^{a_{118}a_{119}}$$



Automorphism Group Generators:

- $(\{\kappa_{106}\}, \{\kappa_{107}\})$
- $(\{\kappa_{104}\}, \{\kappa_{105}\})$
- $(\{a_{102}\}, \{a_{103}\})$
- $(\{i_{100}\}, \{i_{101}\})$
- $(\{a_{110}\}, \{a_{111}\})$
- $(\{i_{108}\}, \{i_{109}\})$
- $(\{a_{114}\}, \{a_{115}\})$
- $(\{a_{118}\}, \{a_{119}\})$
- $(\{i_{112}\}, \{i_{113}\})$
- $(\{i_{116}\}, \{i_{117}\})$
- $(\{a_{114}\}, \{a_{118}\})(\{a_{115}\}, \{a_{119}\})(\{i_{112}\}, \{i_{116}\})(\{i_{113}\}, \{i_{117}\})$   
 $(t, t)(\text{bra2a}, \text{bra2a})(\text{ket2a}, \text{ket2a})(\text{bka}, \text{bka})(\tilde{a}, \tilde{a})(\text{bra2a}, \text{bra2a})(\text{ket2a}, \text{ket2a})$   
 $(\text{bka}, \text{bka})$
- $(\{a_{110}\}, \{a_{114}\})(\{a_{111}\}, \{a_{115}\})(\{i_{108}\}, \{i_{112}\})(\{i_{109}\}, \{i_{113}\})$   
 $(t, t)(\text{bra2a}, \text{bra2a})(\text{ket2a}, \text{ket2a})(\text{bka}, \text{bka})(\tilde{a}, \tilde{a})(\text{bra2a}, \text{bra2a})(\text{ket2a}, \text{ket2a})$   
 $(\text{bka}, \text{bka})$

# Example: SR CC timings (seconds)

	Screen*/Topology				Simple H**
	F/F	T/F	F/T	T/T	
SD	2.4	0.14	0.04	0.02	0.02
+T	6540	6.0	1.8	0.14	0.07
+Q	-	1210	115	1.35	0.43
+P	-	-	-	16.0	3.5
+H	-	-	-	-	43

Intel Core i7 7820HQ/ Apple Clang 10 / Hoard 3.13 malloc

\* Screen operator products by possible excitation level

\*\* Nonredundant BSH expansion of CC Hbar, i.e. combine HTI T2 and HT2 TI

further screening improvements are straightforward ...

# SeQuant2: Optimization

---

- Evaluation of individual tensor networks uses exhaustive or heuristic search to determine optimized evaluation order

$$X = (AB)C = A(BC)$$

- Evaluation of sets (e.g., sums) of tensor networks uses CSE

$$X = AB + (AB)C = Y + YC; \quad Y = AB$$

- Fusion is also possible, not yet deployed in production

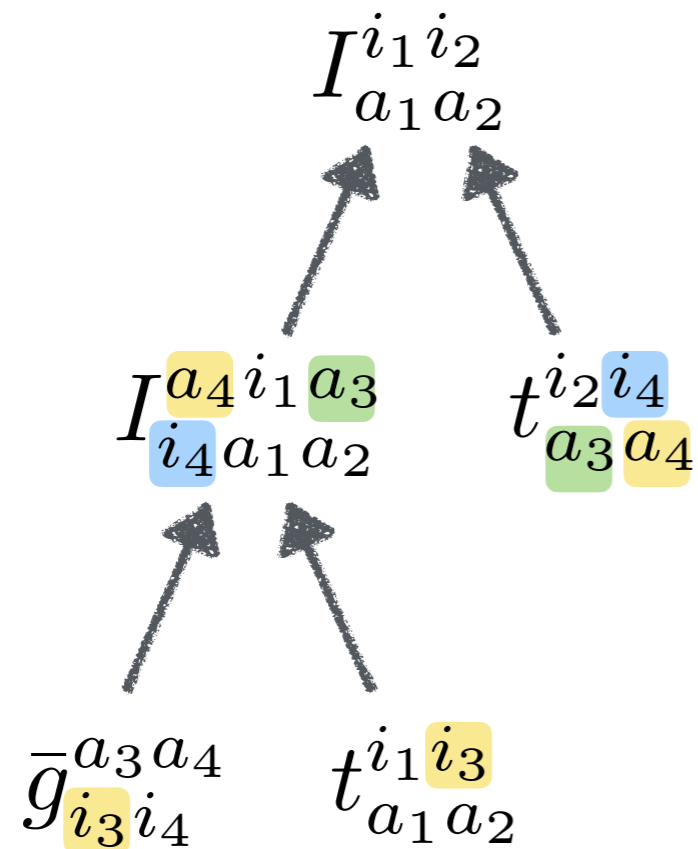
$$X = AB + AC = A(B + C)$$

# SeQuant2: Single Term Optimization / TN Binarization

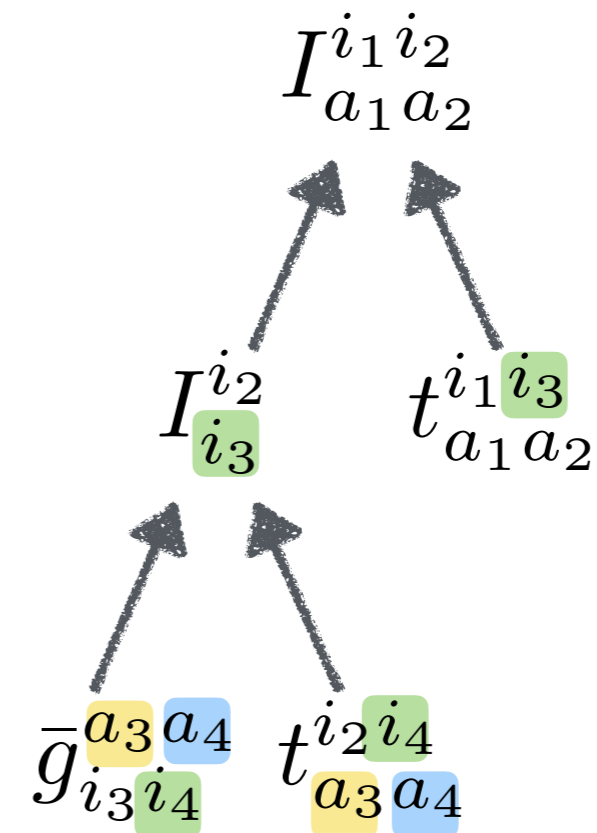
$$\left( \bar{g}_{i_3 i_4}^{a_3 a_4} t_{a_1 a_2}^{i_1 i_3} \right) t_{a_3 a_4}^{i_2 i_4}$$

$$\left( \bar{g}_{i_3 i_4}^{a_3 a_4} t_{a_3 a_4}^{i_2 i_4} \right) t_{a_1 a_2}^{i_1 i_3}$$

$O^3 V^4$



$O^3 V^4$

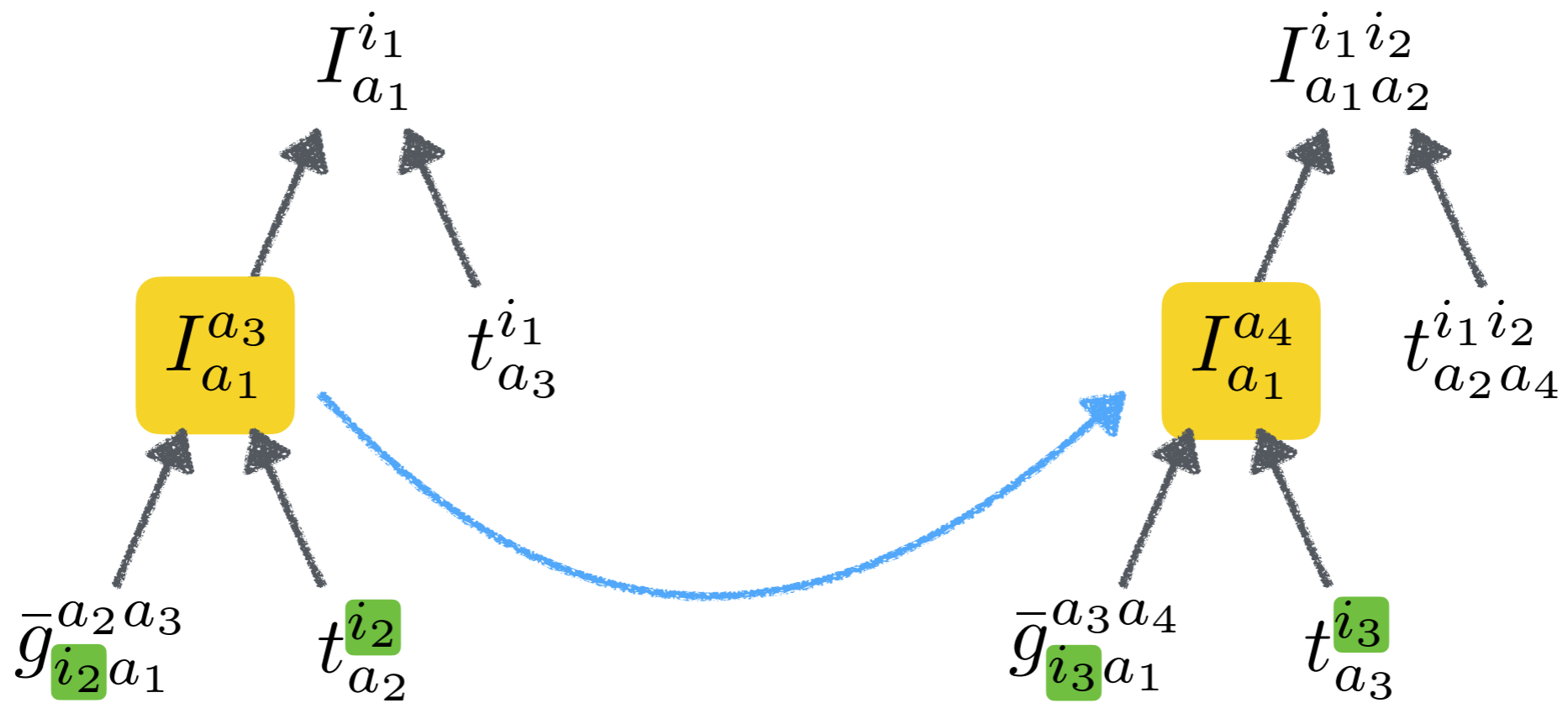


$O^3 V^2$

$O^3 V^2$

# SeQuant2: TN Set CSE

---



# SeQuant2: Evaluation

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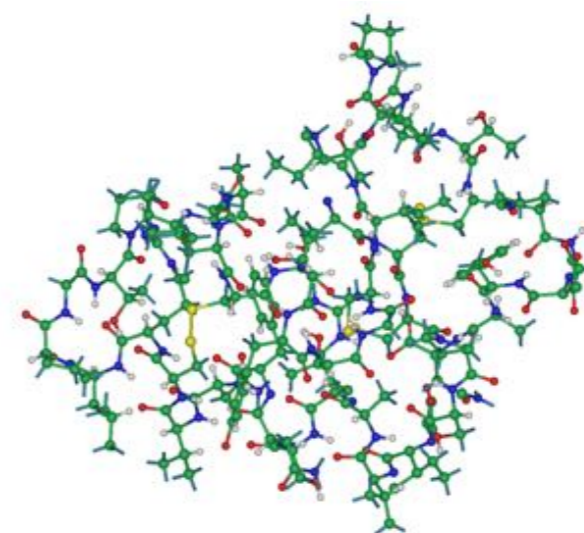
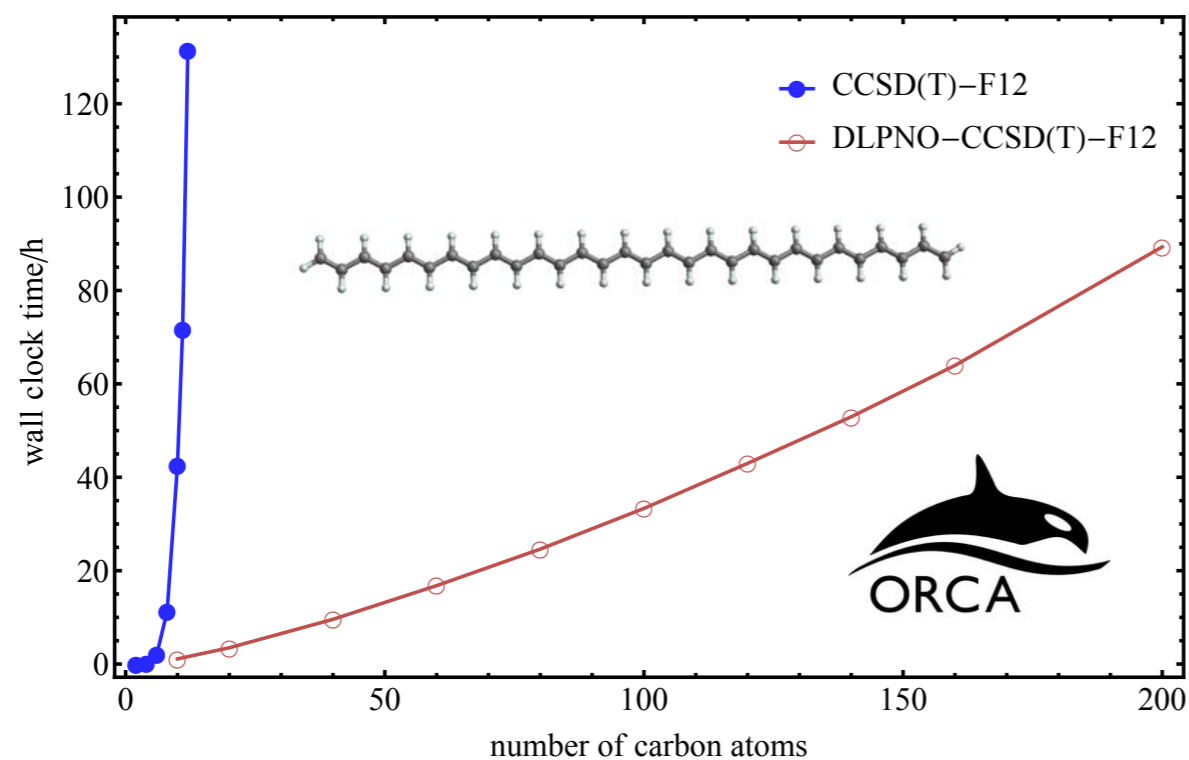
- Uses TiledArray (BTAS for reference testing; can add others)
- Rudimentary resource management
- Limited to conventional expressions (protoindex-free)
  - Work underway to extend to protoindex-containing expressions
    - Requires more functionality in TA

# DATA-SPARSE TENSOR ALGEBRA

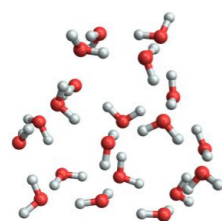


# Better: Tensors in CC Networks are Data-Sparse!

conventional/dense CCSD(T) =  $O(N^7)$     data-sparse CCSD(T) =  $O(N)$



DLPNO-CC-F12 can be done on entire proteins now!



(H<sub>2</sub>O)<sub>20</sub>  
60 atoms  
960 basis functions

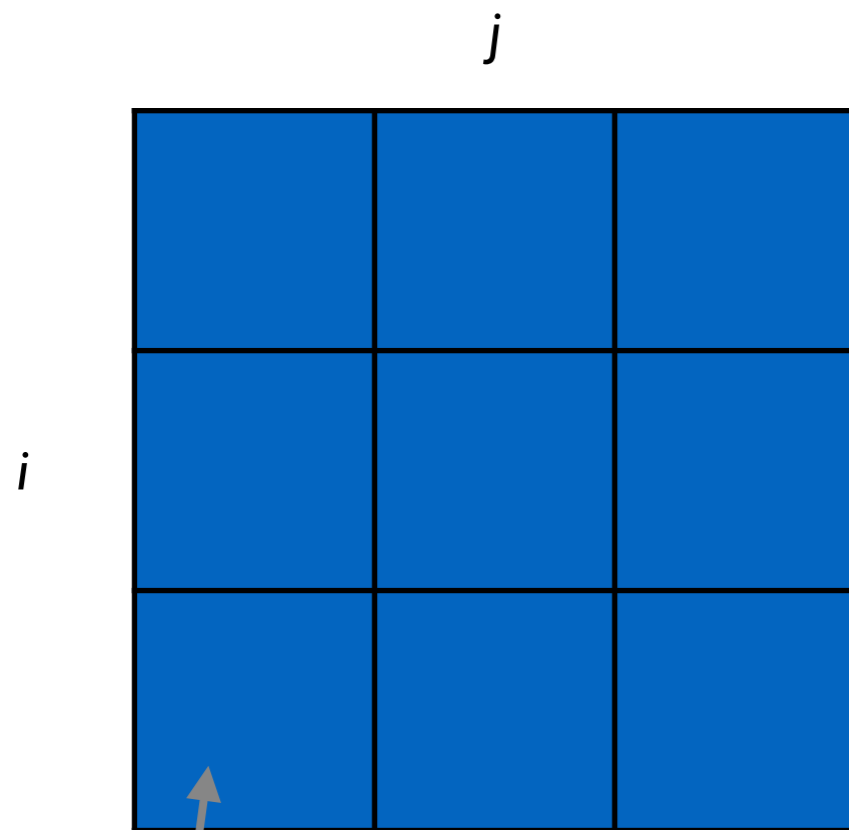
Formulation	# of cores (nodes)	t(min)	Dissociation Energy (kcal/mol)
<b>dense</b>	32768 (2048)	94.1 <sup>a</sup>	185.61
<b>sparse</b>	16 (1)	77.7 <sup>b</sup>	184.75



# Data Sparsity Patterns Suggest New Tensor Formats

dense T2 tensor

order-4 tensor of scalars

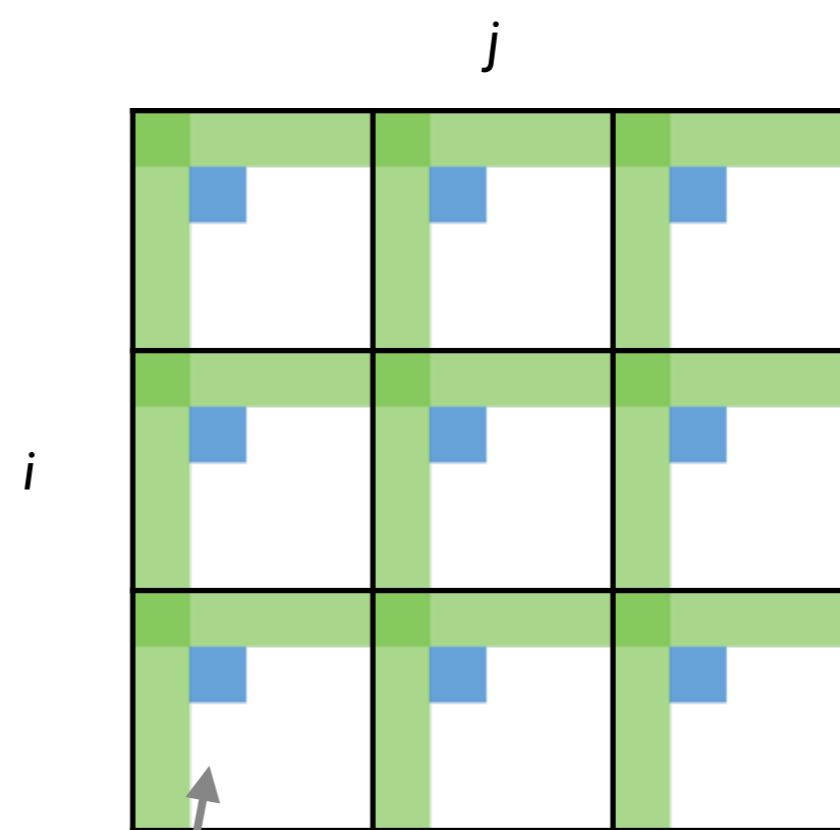


$$\mathbf{T}^{3,1} \equiv \{t_{ab}^{31}\}$$

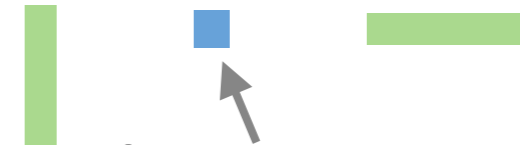
block-rank compressed (PNO) T2 tensor

Edmiston (1960s), Meyer (1970s), Neese (2000s)

order-2 tensor of order-2 tensors



$$\mathbf{T}^{3,1} \approx \mathbf{U}^{3,1} \mathbf{t}^{3,1} (\mathbf{V}^{3,1})^\dagger$$


  
 from solving CC eqn in subspace
   
 fixed subspace from crude guess

# Conventional vs PNO CC Methods

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**MP2**  $R_{ab}^{ij} = G_{ab}^{ij} + F_a^c T_{cb}^{ij} + F_b^c T_{ac}^{ij} - F_k^i T_{ab}^{kj} - F_k^j T_{ab}^{ik}$

- familiar algebra of dense/block-sparse tensors with independent dimensions
- covariant algebra = affine loop nests, familiar optimization problems
- reduces to dense linear algebra kernels with high FLOP/MOP ratio

**PNO MP2**  $R_{a_{ij}b_{ij}}^{ij} = G_{a_{ij}b_{ij}}^{ij} + F_{a_{ij}}^{c_{ij}} T_{c_{ij}b_{ij}}^{ij} + F_{b_{ij}}^{c_{ij}} T_{a_{ij}c_{ij}}^{ij}$   
 $- F_k^i T_{a_{kj}b_{kj}}^{kj} S_{a_{ij}}^{a_{kj}} S_{b_{ij}}^{b_{kj}} - F_k^j T_{a_{ik}b_{ik}}^{ik} S_{a_{ij}}^{a_{ik}} S_{b_{ij}}^{b_{ik}}$

- algebra of block-sparse/element-sparse tensors with dependent dimensions
- noncovariant algebra = nonaffine loop nests
- sparsity patterns are bootstrapped iteratively, controlled by user-controlled thresholding
- reduces to dense linear algebra kernels with low FLOP/MOP ratio
- implementation complexity is largely driven by the sparsity computation/metadata manipulation

# Complex Noncovariant Tensor Networks in PNO CC Methods

---

**PNO MP2** 
$$G_{a_{ij}b_{ij}}^{ij} = C_{a_{ij}}^{\bar{\mu}_{ij}} V_{\bar{\mu}_{ij}}^{iX_{ij}} (\mathbf{V}^{-1})_{X_{ij}Y_{ij}} V_{\bar{\nu}_{ij}}^{jY_{ij}} C_{b_{ij}}^{\bar{\nu}_{ij}}$$

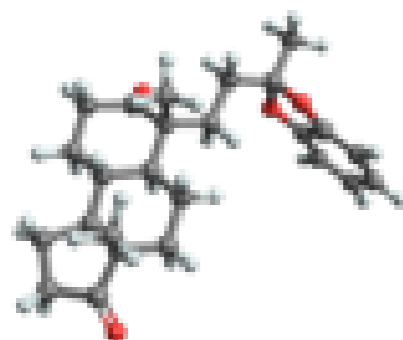
- high-level tensor notation doesn't capture complete details without undue complexity, hence need a mix of high-level DSL-like composition and imperative programming
- richer variety of data structures and algorithms, e.g. the above is implemented as a single 5-way contraction rather than a sequence of binary contractions

```
for i in [0,#occ):
  for all j in pair list of i:
    if i!=j:
      obtain unique parts of V(i,mu_i,X_i), V(i,mu_j,X_i), V(i,mu_i,X_j), V(i,mu_j,X_j) and
        merge into V(i,mu_ij,X_ij)
      obtain unique parts of V(j,mu_i,X_i), V(j,mu_j,X_i), V(j,mu_i,X_j), V(j,mu_j,X_j) and
        merge into V(j,mu_ij,X_ij)
      obtain unique parts of V(X_i,Y_i), V(X_i,Y_j), V(X_j,Y_i), V(X_j,Y_j), and
        merge into V(X_ij,Y_ij)
      concatenate OSVs C(a_i,mu_i) and C(a_j,mu_j) into C(a_ij,mu_ij)
      W(i,a_ij,X_ij) = C(a_ij,mu_ij) * V(i,mu_ij,X_ij)
      W(j,a_ij,X_ij) = C(a_ij,mu_ij) * V(i,mu_ij,X_ij)
      Vinv(X_ij,Y_ij) = inverse(V(X_ij,Y_ij))
      f(j,a_ij,X_ij) = W(j,a_ij,X_ij) * Vinv(X_ij,Y_ij)
      g(i,j,a_ij,b_ij) = W(i,a_ij,X_ij) * f(j,a_ij,X_ij)
    else: // i==j
      ..
```

**composed as tasks generated by imperative code over local and distributed data**

# Manually-Written PNO MP2 Implementation in MPQC

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Performance (sec) vs. state-of-the-art PNO-MP2 in Molpro\*

\*Werner, et al, DOI 10.1021/ct500725e

Step	Molpro	MPQC
orbital domains (OSV)	43	54
integral transform	161	139
PNO generation	37	91
LMP2 solver	54	21
<b>Total</b>	<b>265</b>	<b>341</b>

20 cores x 2.8 GHz AYX

- 31% of electron pairs screened out
- average pair domain = 729 bf
- average # of PNOs = 91
- recovered 99.7 % of DF-MP2 correlation energy

competitive performance with leading code already, but more optimizations possible



# Talk Synopsis

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need to raise the level of abstraction to enable many-body QM

symbolic techniques are a component of the needed many-body QM technology stack

particularly needed for supporting tensor compressed/factorized methods (e.g., PNO)

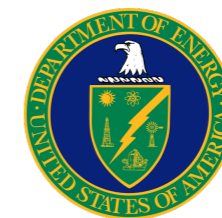
**ideas are old, let's learn from the pioneers and make this sustainable**

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- ▶ Ashawini Thakur
- ▶ Kshitij Surjuse
- ▶ Ajay Melecamburath



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